



**Newland AIDC**  
Scanning Made Simple



OEM Scan Engine

**NLS-N1-W**

**User  
Guide**

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Revision History

Version	Description	Date
V1.0.0	Initial release.	December 09, 2022

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# Preface

## Introduction

This manual provides installation, optics, electrical specifications as well as detailed instructions for setting up and using the NLS-N1-W engine (hereinafter referred to as “the N1-W” or “the engine”).

This guide provides programming instructions for the N1-W. Users can configure the N1-W by scanning the programming barcodes included in this manual.

The N1-W has been properly configured for most applications and can be put into use without further configuration. Users may check Appendix: Factory Defaults Table for reference.

## Chapter Description

- |   |   |
|---|---|
| ✧ <i>Chapter 1, Getting Started</i>           | : Gives a general description of the N1-W.  |
| ✧ <i>Chapter 2, Installation</i>              | : Describes how to install the engine, including installation information, connector, cable, ESD, and environmental considerations. |
| ✧ <i>Chapter 3, Optics</i>                    | : Provides parameters for optics and illumination.  |
| ✧ <i>Chapter 4 Electrical Specifications</i>  | : Includes the electrical characteristics for the engine and timing sequences.  |
| ✧ <i>Chapter 5 External Reference Circuit</i> | : Provide external driver circuit diagrams.   |
| ✧ <i>Chapter 6, Auxiliary Tools</i>           | : Introduces useful tools you can use to set up the N1-W.   |
| ✧ <i>Chapter 7 Configuration</i>              | : Introduces the use of programming barcodes and product information query.   |
| ✧ <i>Chapter 8 Communication Interface</i>    | : Describes how to configure RS-232 and USB communication parameters.   |
| ✧ <i>Chapter 9, System Settings</i>           | : Describes how to configure general parameters of the N1-W.  |
| ✧ <i>Chapter 10, Symbolologies</i>            | : Lists all compatible symbolologies and describes how to configure the relevant parameters.  |
| ✧ <i>Chapter 11, Data Formatter</i>           | : Explains how to customize scanned data with the advanced data formatter.  |
| ✧ <i>Chapter 12, Prefix &amp; Suffix</i>      | : Describes how to use prefix and suffix to customize scanned data.   |
| ✧ <i>Chapter 13 Programming Commands</i>      | : Introduces how to configure the N1-W by serial commands sent from the   |

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host.

- ✧ *Chapter 14, Batch Programming* : Explains how to integrate a complex programming task into a single barcode.
- ✧ *Appendix* : Provides factory defaults table and a bunch of frequently used programming barcodes.

## Explanation of Symbols

- This symbol indicates lists of required steps.
- ※ This symbol indicates notes of some parameters.

## Explanation of Icons

	This icon indicates auxiliary tools that help users to refer to the manual at ease.
	This icon indicates this information requires extra attention from the reader.
	This icon indicates handy tips that can help you use or configure the engine with ease.
	This icon indicates practical examples that can help you to acquaint yourself with operations.



# Chapter 1 Getting Started

## Introduction

The N1-W OEM scan engines are armed with CMOS image capturer and the Newland patented **UIMC**, a computerized image recognition system-on-chip, featuring fast scanning and accurate decoding on barcodes on virtually any medium - paper, magnetic card, mobile phones and LCD displays.



Note: This guide provides general instructions for the installation. Fujian Newland Auto-ID Tech. Co., Ltd. recommends an opto-mechanical engineer should conduct an opto-mechanical analysis before design.

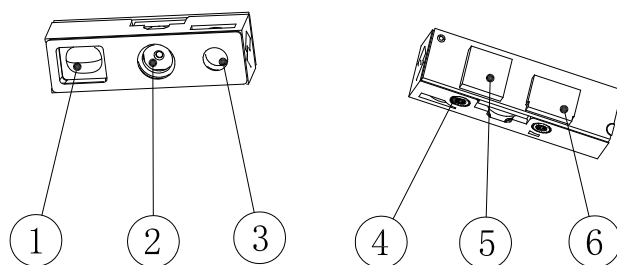
## Symbologies

The N1-W can easily read printed barcodes and on-screen barcodes, including:

1D	Code 128, EAN-8, EAN-13, UPC-E, UPC-A, Interleaved 2/5, ITF-14, ITF-6, Matrix 2/5, Code 39, Codabar, Code 93, UCC/EAN-128, GS1 Databar, Code 11, ISBN, ISSN, Industrial 2/5, Standard 2/5, Plessey, MSI-Plessey, AIM 128
2D	PDF 417, QR Code, Micro QR, Data Matrix, Aztec

---

## N1-W Scan Engine



- 1. Illumination System
- 2. Lens
- 3. Aiming System
- 4. Mounting Hole
- 5. Label
- 6. External Interface

**Figure 1-1**

## Chapter 2 Installation

### Introduction

This chapter explains how to install the N1-W, including general requirements, housing design, and physical and optical information.



Caution: Do not touch the imaging lens when installing the engine. Be careful not to leave fingerprints on the lens.



Caution: Do not touch the illumination LED during handling. Improper handling may damage the LED.

### Dimensions (unit: mm)

23.8(W)×7.5(D)×7.0(H) (max.)

## Mounting

The illustrations below show the mechanical mounting dimensions (unit: mm) for the N1-W.

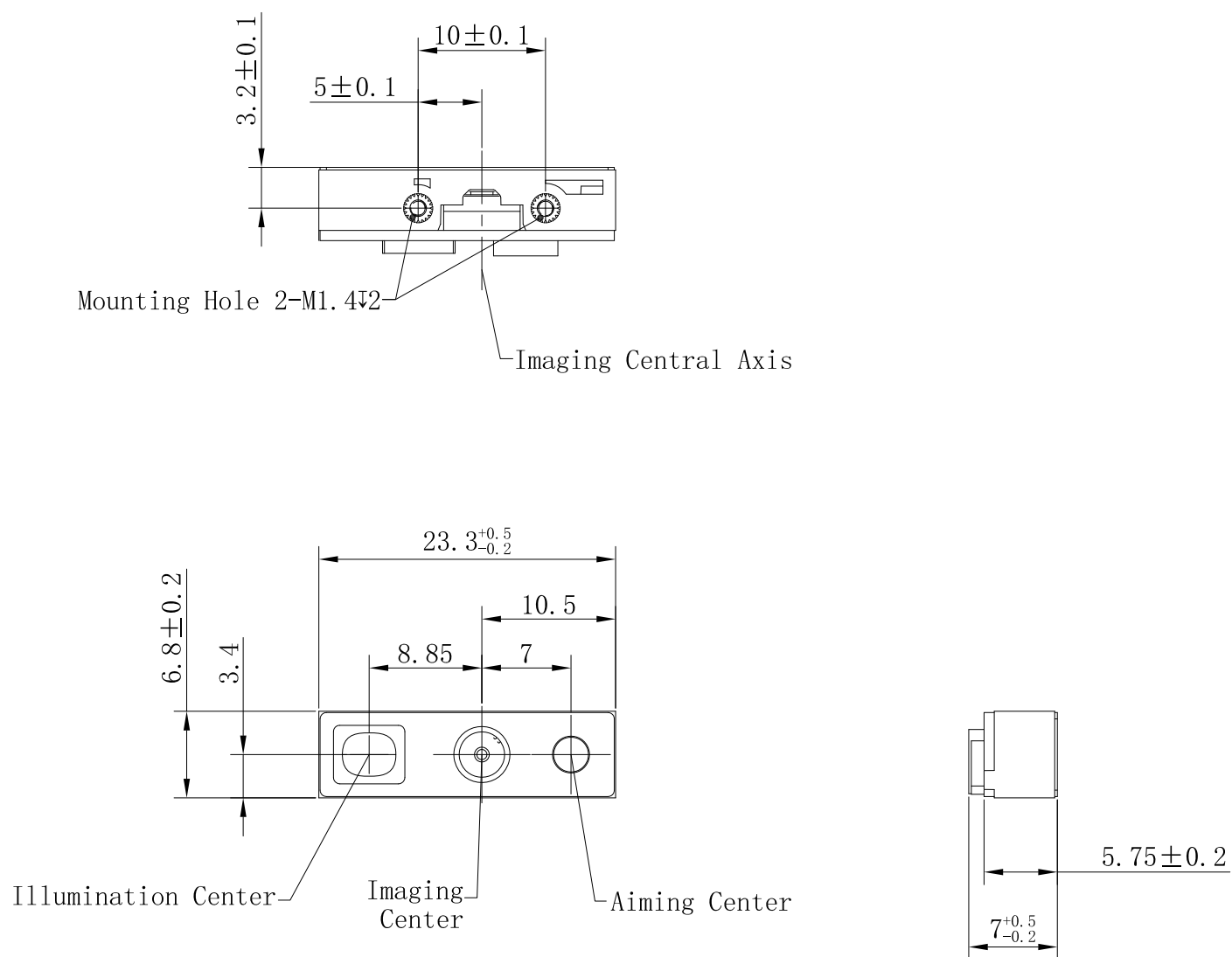


Figure 2-1

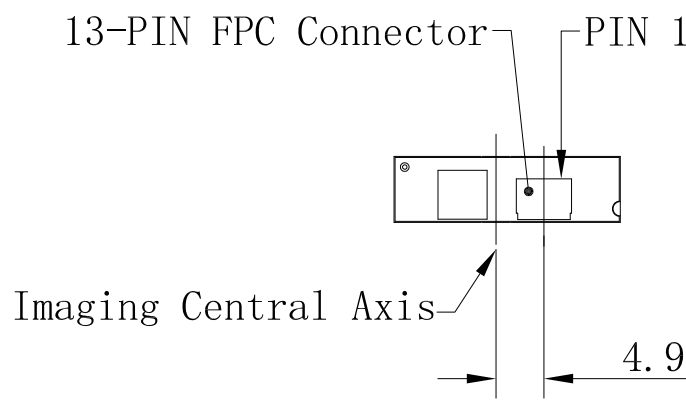
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## 13-PIN FPC Connector

The physical interface of the N1-W consists of a 13-pin FPC connector:

- 13-pin FPC connector can be used as TTL-232 interface or USB interface.

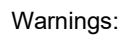
The figure below illustrates the position of 13-pin FPC connector on the N1-W decoder board, as well as the pin 1 location.



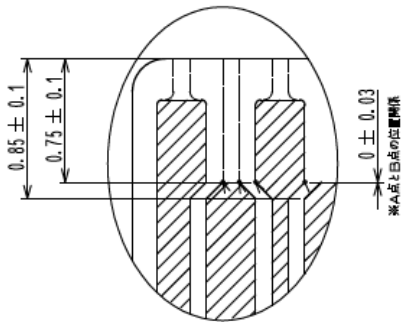
**Figure 2-2**

## Connector Specifications

The N1-W is equipped with a 13-pin FPC connector. The connector is supplied by Hirose Electric Co.,Ltd. Model No.: FH35C-13S-0.3SHW(50). For more information about the connector, please visit the website at <https://www.hirose.com/product/p/CL0580-2925-2-50>.



- 8



### Figure 2-4

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## ESD

ESD protection has been taken into account when designing the N1-W. The engine is shipped in ESD safe packaging. Always exercise care when handling the engine outside its package. Be sure grounding wrist straps and properly grounded work areas are used.

## Dust and Dirt

The N1-W must be sufficiently enclosed to prevent dust particles from gathering on the lens and circuit board. Dust and other external contaminants will eventually degrade the engine's performance.

## Ambient Environment

The following environmental requirements should be met to ensure good performance of the N1-W.

**Table 2-1**

Operating Temperature	-20°C to 55°C
Storage Temperature	-40°C to 70°C
Humidity	5%~95% (non-condensing)

## Thermal Considerations

Electronic components in the N1-W will generate heat during the course of their operation. Operating the N1-W in continuous mode for an extended period may cause temperatures to rise on CPU, LEDs, DC-DC, etc. Overheating can degrade image quality and affect scanning performance. Given that, the following precautions should be taken into consideration when integrating the N1-W.

- ✧ Reserve sufficient space for good air circulation in the design.
- ✧ Avoid wrapping the N1-W with thermal insulation materials such as rubber.



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## Maintenance

- ✧ The scan window should be kept clean.
- ✧ Do not scratch the scan window.
- ✧ Use the soft cloth to clean the window, such as eyeglass cleaning cloth.
- ✧ Do not spray any liquid on the scan window.
- ✧ Do not use any detergent to clean other parts of the device except for water.

**Note: The warranty DOES NOT cover damages caused by inappropriate care and maintenance.**

## Chapter 3 Optics

### Introduction

The N1-W contains:

- a CMOS image sensor and its lens
- a white LED based illumination system and a lens
- a red LED based aiming system and a lens

### Sensor

Pixel: 640×480 CMOS

Frame rate: 60fps

### Illumination

The N1-W has a white LED for supplementary lighting, making it possible to scan barcodes even in complete darkness. The illumination can be programmed On or Off. Customers can add the external illumination system if needed. The spectral range should be within the visible light.

### Aimer

The N1-W contains a red LED aimer to help the user to easily position the target barcode within the engine's field of view to increase scan efficiency. The aimer is on during the decode session and off when the barcode is decoded. The aimer can also be used as a good read LED. And it will be off during the decode session and on after a good read. The aiming pattern can be turned On or Off. It is advisable to turn it on when scanning barcodes in regular circumstances. For applications in the background of different materials and colors or in the strong light or backlight environment, it is advised to turn on or off the aimer according to the actual conditions.

Note: when the engine comes closer to the barcodes, aiming center and imaging center may deviate.

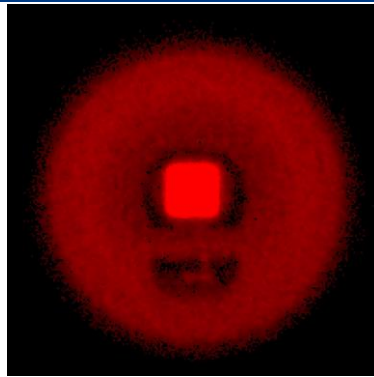


Figure 3-1

## Window Placement

The window should be positioned properly to let the illumination and aiming beams pass through as much as possible and no reflections back into the engine (reflections can degrade the reading performance of the engine).

There are two window placement options.

**Parallel window** – Primary option for imager engines. The following window distance requirements should be satisfied: The maximum distance is measured from the front of the engine housing to the furthest surface of the window. In order to reach better reading performance, the distance from the front of the engine housing to the furthest surface of the window should not exceed  $a+b$  ( $a+b \leq 3\text{mm}$ ), as shown in **Figure 3-2**.

**Tilted window.** For the tilted window distance requirements, please see **Table 3-1**.

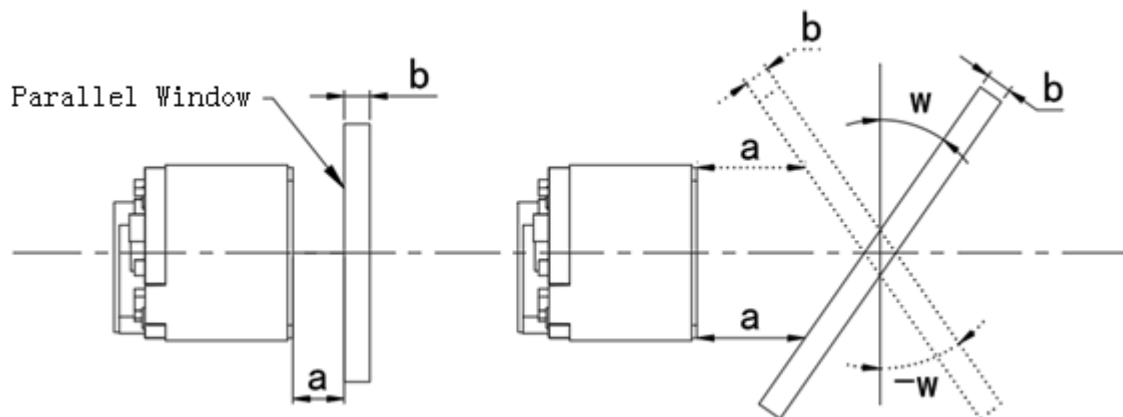


Figure 3-2

**Table 3-1**

Distance from the front of the engine housing (a)		Thickness of window (b)		
		b=1mm	b=2mm	b=3mm
Angle of tilted window (w)	a≤2mm	a≤2mm	a≤1mm	a=0mm
	a≤1mm	a≤1mm	a≤1mm	a=0mm
	a≤1mm	a≤1mm	a≤1mm	a=0mm
	a≤1mm	a≤1mm	a≤1mm	a=0mm
	a≤20mm	a≤20mm	a≤20mm	a≤20mm

## Window Material and Color

Window material must be clear. PMMA and optical glass are recommended. Window material selected for the engine should meet or exceed the specifications specified in **Table 3-2**. When using a clear plastic window, it is recommended to apply anti-reflection (AR) coating on it.

**Table 3-2**

Specification	Description
Spectral Transmittance	≥92%
Light Wavelength	400-780nm

## Coatings and Scratch Resistance

Scratch on the window can greatly reduce the performance of the N1-W. It is suggested to use abrasion resistant window material or coating.

The following introduces two commonly-used types of coatings:

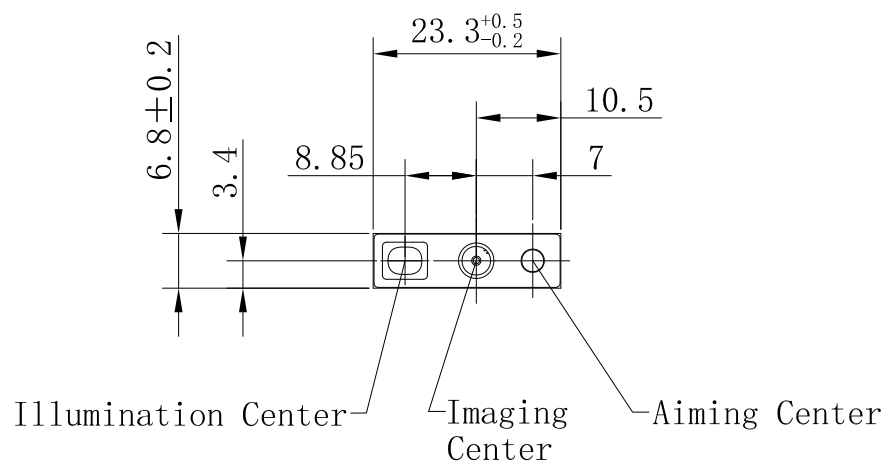
- **Anti-reflection coatings:** Anti-reflection (AR) coatings can be applied to window surfaces to reduce reflected light from the window back into the engine. Multi-layer AR coatings on windows help to achieve less than 0.5% reflectance and covered wavelength is 400-780nm.
- **Scratch resistance coatings:** Scratch resistance coatings require a degree of greater than 5H in its hardness. Coatings can be applied to plastic surfaces to increase the surfaces' abrasion and scratch resistance.

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## Window Size

The window must not block the field of view and should be sized to accommodate the illumination and FOV envelopes shown below.

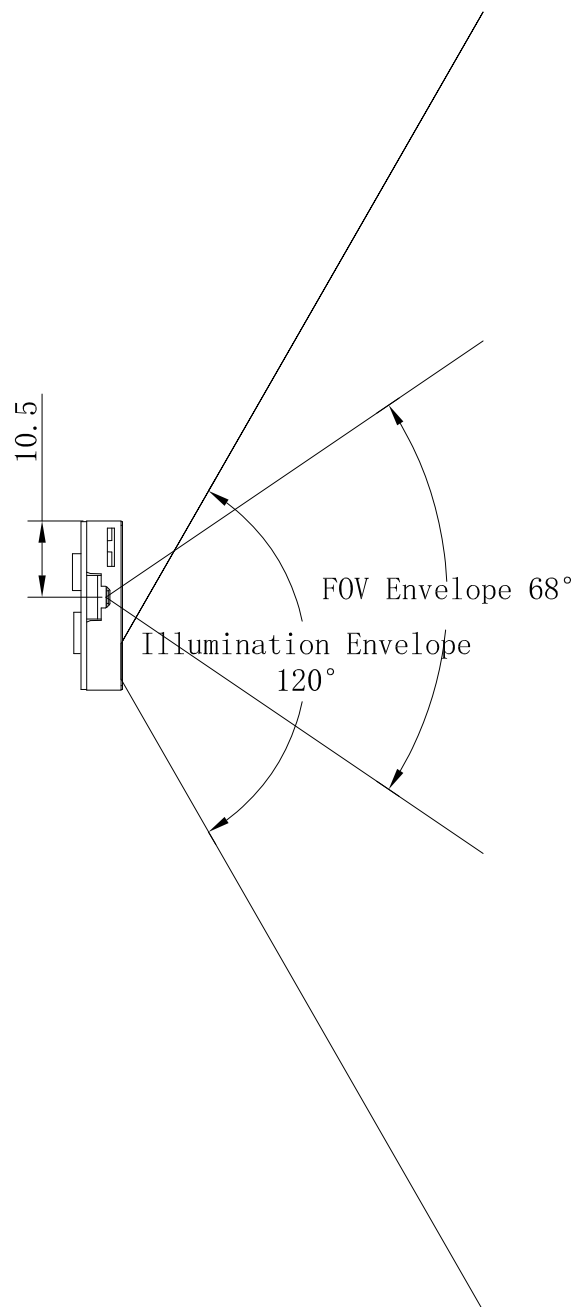
### Front View:



**Figure 3-3**

---

**Horizontal:**



**Figure 3-4**

---

Vertical:

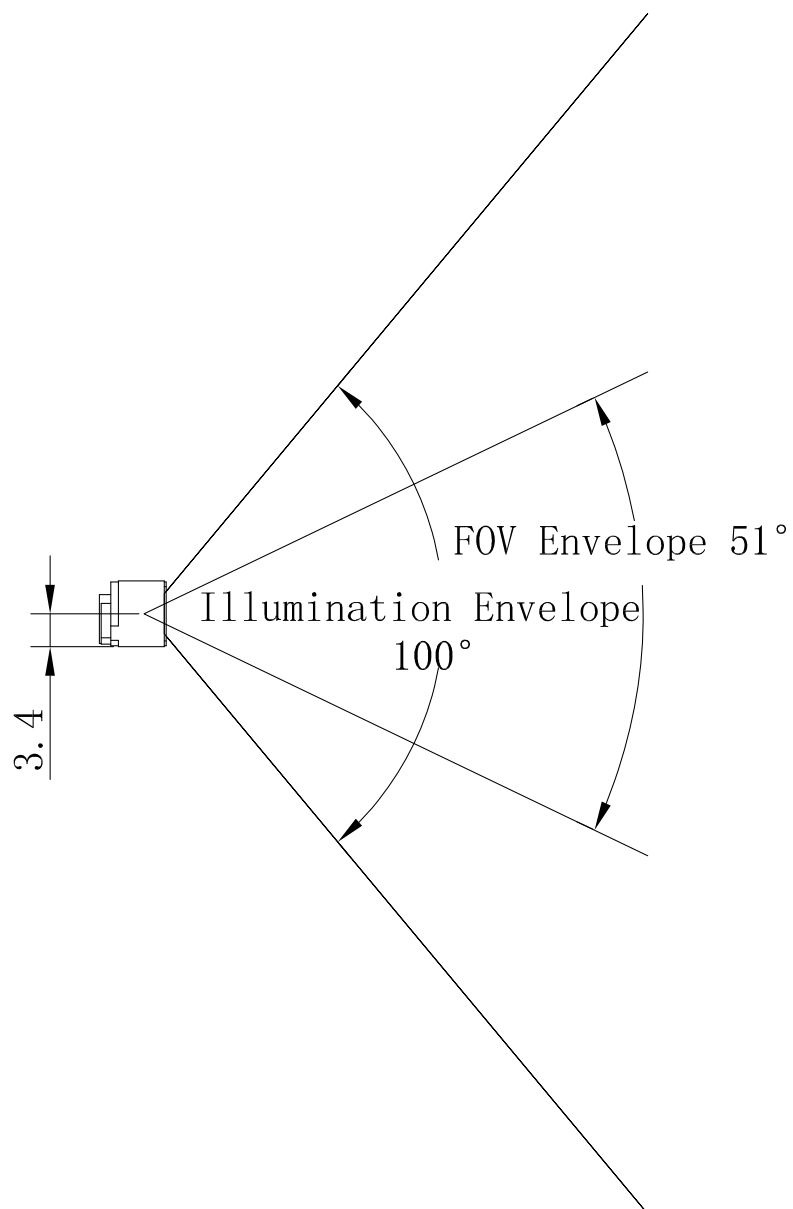


Figure 3-5

---

## Ambient Light

The N1-W shows better performance with ambient light. However, high-frequency pulsed light can result in performance degradation.

## Eye Safety

The N1-W uses LEDs to produce illumination beam. The LEDs are bright, but testing has been done to demonstrate that the engine is safe for its intended application under normal usage conditions. The N1-W complies with IEC 62471:2006 for LED safety. However, the user should avoid looking into the beam.

## Depth of Field

The tables below list the depth of view tested in the 0lx and 300lx natural light.

**Table 3-3**

Ambient light: 0lux natural light

Symbology	Near	Far
PDF417 (6.7mil)	25mm	45mm
Code39 (5mil)	25mm	50mm
Data Matrix (10mil)	25mm	45mm
QR Code (15mil)	20mm	60mm

**Table 3-4**

Ambient light: 300lux natural light

Symbology	Near	Far
PDF417 (6.7mil)	25mm	45mm
Code39 (5mil)	25mm	50mm
Data Matrix (10mil)	25mm	45mm
QR Code (15mil)	20mm	60mm



## Chapter 4 Electrical Specifications

### Power Supply

Do not power up the N1-W until it is properly connected. Be sure the power is cut off before connecting a cable to or disconnecting a cable from the host interface connector. Hot-plugging could damage the engine.

Unstable power supply or sharp voltage drops or unreasonably short interval between power-ons may lead to unstable performance of the engine. Do not resupply the power immediately after cutting it off.



1. When designing, the user should ensure that the input power of N1-W is fully decoupled. It is recommended to place a 22uF and a 100nF X5R or X7R ceramic capacitor beside the power input pin on the connector which is soldered on the board.
2. Ensure that the input power drops below 0.5V before powering the N1-W on again, otherwise it will lead to abnormal function.

### Ripple Noise

To ensure the image quality, a power supply with low ripple noise is needed.

Acceptable ripple range (peak-to-peak)  $\leq 100\text{mV}$

---

## Interface Pinouts

The following table lists the pin functions of the 13-PIN FPC Connector.

**Table 4-1**

PIN#	Signal	I/O	Function	Note
1	GND	-	Power-supply ground	
2	EXT_TRIG#	I	Trigger signal input	100k Pull-up See Note 1
3	EXT_RST#	I	Reset signal input	See Note 1
4	EXT_DSIF	O	Good Read LED output	100k Pull-down See Note 3
5	EXT_BUZ	O	Beeper output	100k Pull-down See Note 4
6	EXT_LIGHT	O	External illumination control signal	See Note 5
7	USB_D+	-	USB_D+ signal	
8	USB_D-	-	USB_D- signal	
9	TTL232_TX	O	TTL level 232 transmit data	
10	TTL232_RX	I	TTL level 232 receive data	
11	GND	-	Power-supply ground	
12	VCC	-	3.3V power input	
13	VCC	-	3.3V power input	

※ I = Input; O = Output; od = Open Drain;

※ 1 The EXT\_TRIG# signal is not directly from the MCU pin, so high and low levels are different from other input and output interfaces. When designing the external control module, please refer to I/O Voltage in Table 4-4.

This external trigger signal can be either level trigger or pulse trigger.

**Level trigger:** A trigger pull activates a decode session. The decode session continues until a barcode is decoded or the trigger is released.

**Pulse trigger:** When the trigger is pulled and released (pulse width : 50ms), scanning is activated until a barcode is decoded or the decode session timeout expires. The duration can be programmed. To learn how to program the parameter, please see the N1-W user guide.

For the external trigger circuit, please see the “Trigger Circuit” section in Chapter 5.

※ 2 Keep level low above 10ms to reset the engine. If this pin is not used, leave it unconnected.

- 
- ※ 3 This output signal can be used by an external LED to indicate good read status.

The EXT\_DSF pin produces a high output (default duration: 20ms, user-programmable) when a good read occurs. The Good Read LED can be programmed On or Off. To learn how to program these parameters, please see the N1-W user guide.

For the external LED circuit design, please see the “Good Read LED Circuit” section in Chapter 5. If the EXT\_DSF pin is not used, leave it unconnected.

- ※ 4 This output signal can be used by an external beeper circuit to generate audible feedback to the user to indicate power-on and good read statuses.

**Power On beep:** The EXT\_BUZ pin produces a PWM output (duration: 400ms; frequency: 2090Hz, 2630Hz, 3130Hz and 4260Hz.) 215ms after power-on. The beep can be programmed On or Off. To learn how to program the parameter, please see the N1-W user guide.

**Good Read beep:** The EXT\_BUZ pin produces a PWM output (default duration: 80ms; default frequency: 2710Hz) when a good read occurs. The beep can be programmed On or Off. To learn how to program these parameters, please see the N1-W user guide.

For the external beeper circuit design, please see the “Beeper Circuit” section in Chapter 5. If the EXT\_BUZ pin is not used, leave it unconnected.

- ※ 5 Pin 6 is the external illumination control signal. For the external illumination control circuit design, please see the “External Illumination Control Circuit” section in Chapter 5. If the external illumination control signal pin is not used, leave it unconnected.

## DC Characteristics

### Operating Voltage

Table 4-2

T=25°C

Parameter	Description	Minimum	Typical	Maximum	Unit
VCC	Input Voltage $\pm 5\%$ (3.3V)	3.14	3.3	3.47	V

---

## Operating Current

**Table 4-3**

T=25°C

Mode		State	Typical	Maximum	Unit
Working Current	RMS <sup>1</sup>	VCC=3.3V	68	150	mA
	PEAK <sup>2</sup>		-	440	mA
Idle Current	RMS <sup>1</sup>		11.8	-	mA
Sleep Current	RMS <sup>1</sup>		-	0.3	mA

1. RMS indicates the RMS value of the current under the stable working state.

2. PEAK indicates the peak current the device reaches.

## I/O Voltage

**Table 4-4**

VCC=3.3 V, GND =0 V, T=25°C

Parameter	Description	Condition	Minimum	Maximum	Unit
VIL	input low level	-	-	0.8	V
VIH	input high level	-	2	-	V
VOL	output low level	I <sub>ol</sub> = 4mA~16mA	-	0.4	V
VOH	output high level	I <sub>oh</sub> = 4mA~16mA	2.4	-	V

---

## Timing Sequence

### Power Up Timing Sequence

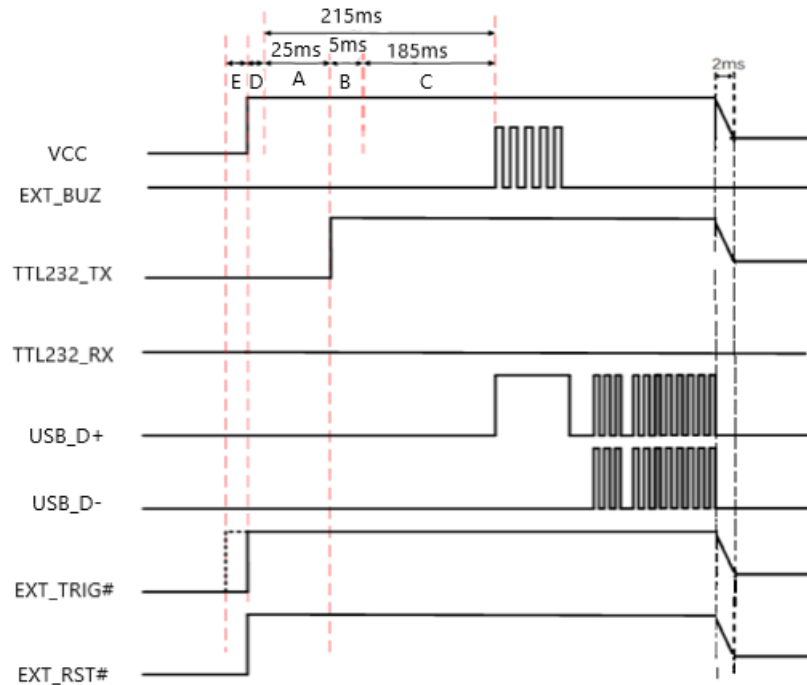


Figure 4-1

1. In the diagram above, it takes **A+B+C** (about 215ms) for the engine to power up: **A** is bootloader execution time (25ms), **B** is kernel boot time (5ms) and **C** is decoding chip initialization time(185ms).
2. D is reset time (300us). If the EXT\_RST# signal is not operated when powered on, the startup time should be calculated after VCC\_3V3 reaches 3.3V.
3. Ensure that all communication interface data has been transmitted before powering off.
4. The N1-W has a 100k pull-up on the EXT\_TRIG# signal. During the period between power-on and bootloader execution, the user should not lower the EXT\_TRIG# signal. If EXT\_TRIG# signal is set high before power-on, it should meet the duration of E (E=0~1ms) as shown in Figure 4-1. Levels of other signals are kept low during power-on to prevent abnormal function.
5. To ensure that the engine works at a stable level, the minimum interval between removing and resupplying the power must exceed 2s.

## Chapter 5 External Reference Circuit

### External Circuit Design

#### Good Read LED Circuit

The circuit below is used to drive an external LED for indicating good read. The EXT\_DSF signal is from PIN 4 of the 13-pin FPC connector.

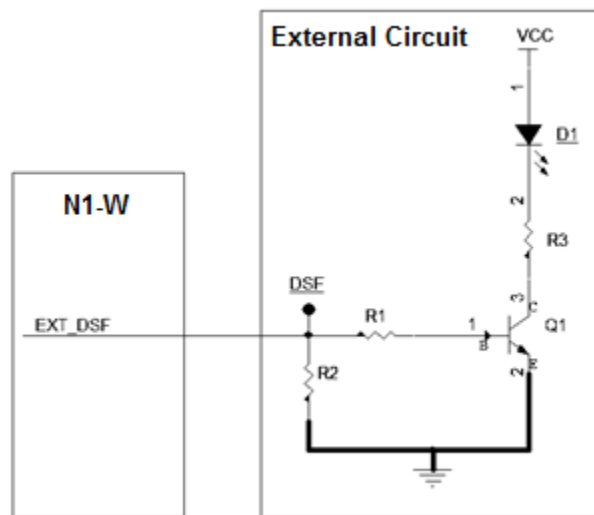


Figure 5-1

---

## Beeper Circuit

The circuit below is used to drive an external beeper. The EXT\_BUZ signal is from PIN 5 of the 13-pin FPC connector.

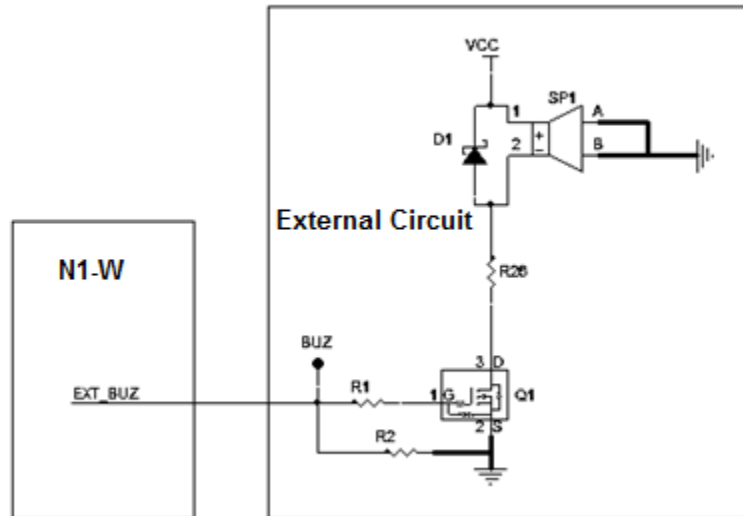


Figure 5-2

## Trigger Circuit

The circuit below is used to provide the engine with a signal to trigger a scan and decode session. The EXT\_TRIG# signal is from PIN 2 of the 13-pin FPC connector.

The host can adjust the external circuit and its functions based on actual applications. R1 is recommended as 10K-100K and R2 as 33Ω. C1 is used to eliminate the vibration of mechanical keys. Generally, 1nF-10nF ceramic capacitors are recommended. When ESD protection is required, ESD protector can be added to the external circuit like ED1 shown as below.

When using the external IO port as a trigger output, note that high and low levels must meet the requirements provided in Table 4-4. It is recommended to use the default floating or default pull-up IO port as the trigger pin. If you can only use the default pull-down IO port as the trigger pin, refer to the power-on timing sequence in Figure 4-1. When not triggered, ensure that the pin meets the high level requirements in Table 4-4.

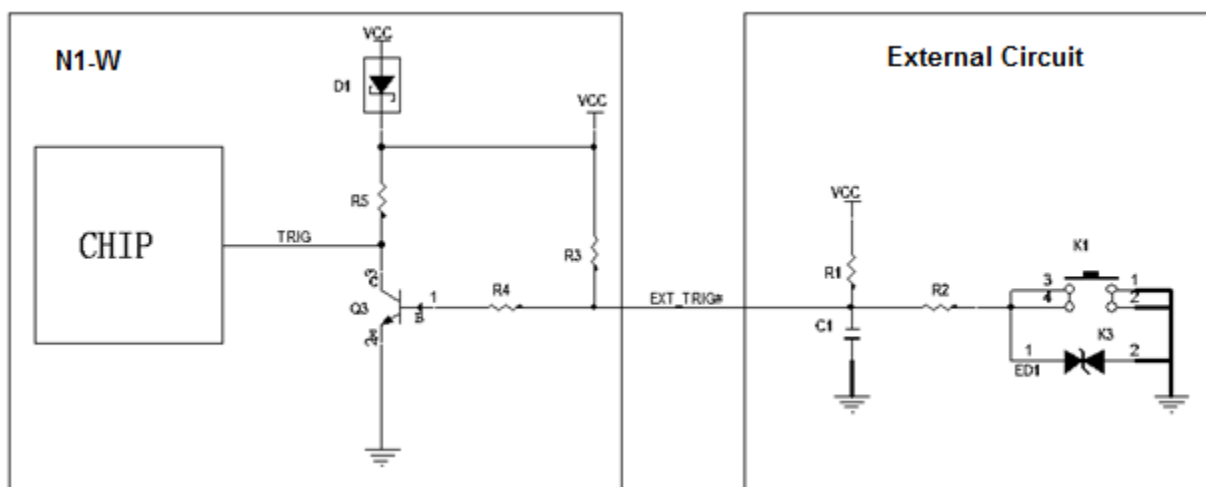


Figure 5-3



---

## External Light Control Circuit

Pin 6 (EXT\_LIGHT) on the 13-pin FPC connector is the external illumination control signal. I/O is in the Floating state before initialization. When the external illumination is not enabled, I/O is configured as the input pin. When enabled, I/O is the output pin in working mode and input pin in the sleep mode. For external illumination, please refer to the user guide for software configuration. The duration from the EXT\_LIGHT signal output to the external illumination should not exceed 100us.

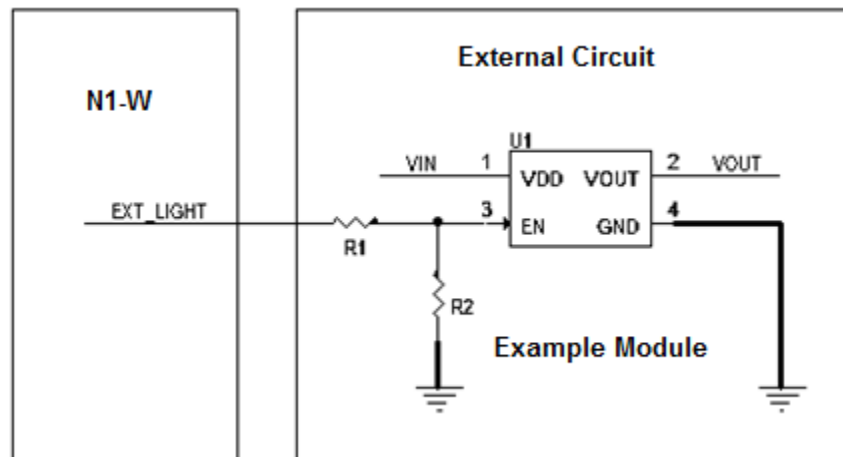


Figure 5-4

---

## Reset Circuit

The circuit below is used to provide a signal to reset the engine. The EXT\_RST# signal is from PIN 3 of the 13-pin FPC connector.

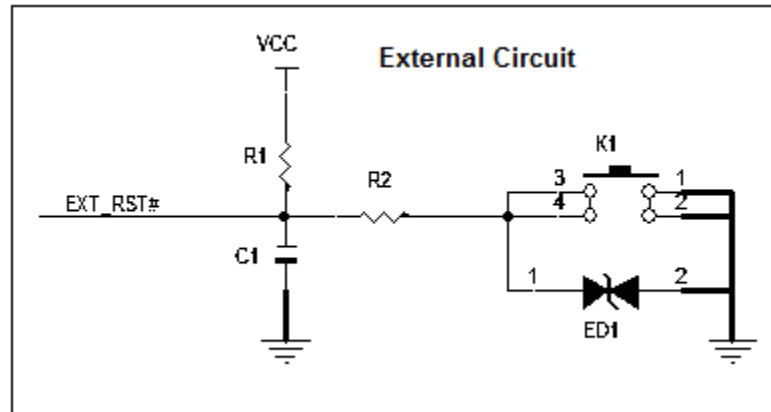


Figure 5-5

## Chapter 6 Auxiliary Tools

### EVK

The EVK is provided to help users to test and evaluate the N1-W, which contains beeper & beeper driver circuit, LED & LED driver circuit, and trigger, TTL-232 to RS-232 converter, RS-232 & USB interfaces, reserved signal debugging interface, etc. The N1-W can be connected to the EVK via a 13-pin FPC cable to 12-PIN FPC cable.

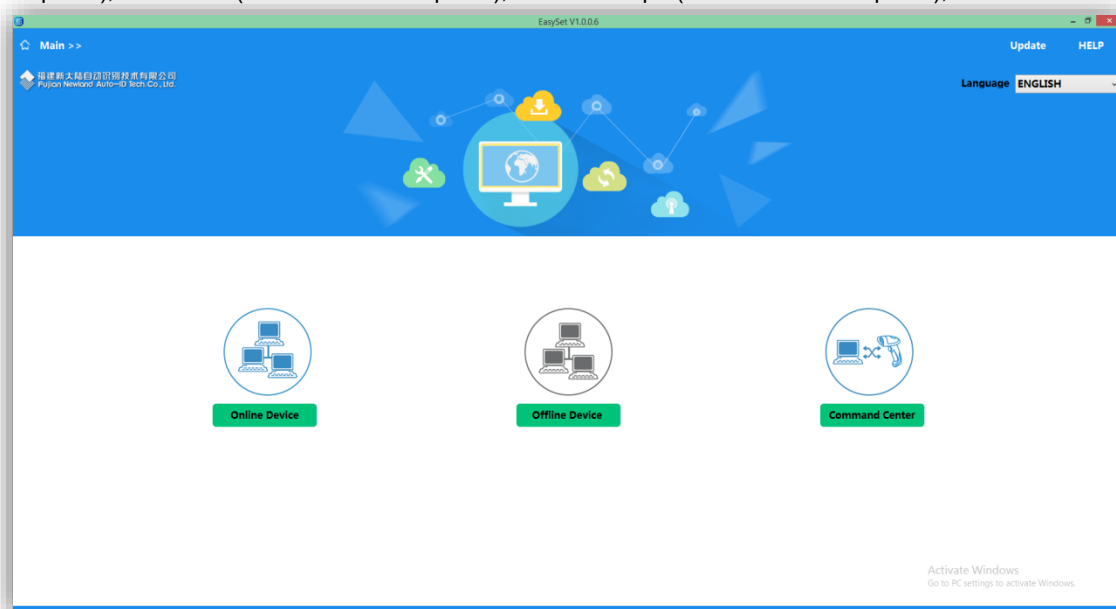
### EasySet

EasySet, developed by Fujian Newland Auto-ID Tech. Co., Ltd., is a configuration tool for Newland's 1D/2D handheld barcode scanner, fixed mount barcode scanners and OEM scan engines. Its main features include:

- ✧ View device & configuration information of online device
- ✧ Configure device
- ✧ Update firmware of online device
- ✧ Load/modify existing XML configuration file; save current settings to an XML file
- ✧ Create/print/save programming barcodes to a PDF or Word file
- ✧ View/edit/save image stored on online device in the original image/BMP/JPG/TIFF format
- ✧ Send serial commands to online device and receive device response
- ✧ Supported languages: Chinese and English

EasySet supports 32-bit/64-bit Microsoft WinXP/Win7/Win 8/Win 8.1/Win 10 operating systems.

EasySet can communicate with device via one of the following interface: TTL-232, USB COM Port Emulation (UFCOM driver required), USB CDC (UFCOM driver required), USB DataPipe (UFCOM driver required), USB HID-POS.



---

## **UFCOM**

UFCOM, developed by Fujian Newland Auto-ID Tech. Co., Ltd., is a virtual serial driver. It is used in conjunction with a USB engine or a scan engine configured as virtual serial port to provide two-way communication between the device and the host. UFCOM can run on all versions of Windows XP ~ Windows 10 x86 & x64, including the contemporary versions of Windows Server. Users can download the driver from the website at: <http://down.nlscan.com:82/Release/UFCOM/>.



@SETUPE1  
Enter Setup

## Chapter 7 Configuration

### Introduction

There are three ways to configure the N1-W: Barcode programming, command programming and Easyset programming.

#### Barcode Programming

The N1-W can be configured by scanning programming barcodes. All user programmable features/options are described along with their programming barcodes/commands in the following sections.

This programming method is most straightforward. However, it requires manually scanning barcodes. As a result, errors are more likely to occur.

#### Command Programming

The N1-W can also be configured by serial commands sent from the host device.

Users can design an application program to send those command strings to the engines to perform device configuration.

#### EasySet Programming

Besides the two methods mentioned above, you can conveniently perform engine configuration through EasySet too. EasySet is a Windows-based configuration tool particularly designed for Newland products, enabling users to gain access to decoded data and captured images and to configure engines. For more information about this tool, refer to the *EasySet User Guide*.



@SETUPE0  
\*\* Exit Setup



@SETUPE1  
Enter Setup

---

## Programming Barcode/ Programming Command/Function



The figure above is an example that shows you the programming barcode and command for the Enter Setup function:

1. The **No Case Conversion** barcode.
2. The **No Case Conversion** command.
3. The description of feature/option.



@SETUPE0  
\*\* Exit Setup



@SETUPE1  
**Enter Setup**

---

## Use of Programming Barcodes

Scanning the **Enter Setup** barcode can enable the engine to enter the setup mode. Then you can scan a number of programming barcodes to configure your engine. To exit the setup mode, scan the **Exit Setup** barcode or a non-programming barcode, or reboot the engine.

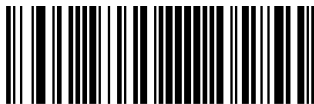


@SETUPE0  
**Exit Setup**



@SETUPE1  
**Enter Setup**

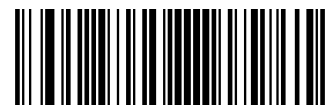
Programming barcode data (i.e. the characters under programming barcode) can be transmitted to the host device. Scan the appropriate barcode below to enable or disable the transmission of programming barcode data to the host device.



@SETUPT0  
**Do Not Transmit Programming Barcode Data**



@SETUPT1  
**Transmit Programming Barcode Data**



@SETUPE0  
**\*\* Exit Setup**



@SETUPE1  
Enter Setup

---

## Default Settings

### Factory Defaults

Scanning the following barcode can restore the engine to the factory defaults.

You may need to reset all parameters to the factory defaults when:

- ✧ engine is not properly configured so that it fails to decode barcodes.
- ✧ you forget previous configuration and want to avoid its impact.



@FACDEF

**Restore All Factory Defaults**

### Custom Defaults

Scanning the **Restore All Custom Defaults** barcode can reset all parameters to the custom defaults. Scanning the **Save as Custom Defaults** barcode can set the current settings as custom defaults.

Custom defaults are stored in the non-volatile memory.



@CUSSAV

**Save as Custom Defaults**



@CUSDEF

**Restore All Custom Defaults**



Restoring the engine to the factory defaults will not remove the custom defaults from the engine.



@SETUPE0  
**\*\* Exit Setup**





@SETUPE1  
**Enter Setup**

---

## Query Product Information

After scanning the barcode below, the product information (including product name, firmware version, decoder version, hardware version, serial number, OEM serial number and manufacturing date) will be sent to the host device.



@QRYSYS  
**Query Product Information**

## Query Product Name



@QRYPDN  
**Query Product Name**

## Query Firmware Version



@QRYFWV  
**Query Firmware Version**



---

@SETUPE0  
**\*\* Exit Setup**



@SETUPE1  
**Enter Setup**

---

## Query Hardware Version



@QRYHWW  
**Query Hardware Version**

## Query Product Serial Number



@QRYPSN  
**Query Product Serial Number**



@SETUPE0  
**\*\* Exit Setup**



@SETUPE1  
**Enter Setup**

---

### Query Manufacturing Date



@QRYDAT  
**Query Manufacturing Date**

### Query OEM Serial Number

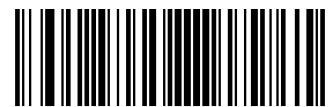


@QRYESN  
**Query OEM Serial Number**

### Query Data Formatter Version



@QRYDFM  
**Query Data Formatter Version**



@SETUPE0  
**\*\* Exit Setup**



@SETUPE1  
Enter Setup

## Chapter 8 Communication Interface

### Introduction

- ✧ Serial communication interface is usually used when connecting the engine to a host device (like PC, POS). You need to set communication parameters to match the host device.
- ✧ USB HID Keyboard: The engine's transmission is simulated as USB keyboard input with no need for command configuration or a driver. Barcode data could be entered by the virtual keyboard directly and it is also convenient for the host device to receive data.
- ✧ USB CDC: It is compliant with the standard USB CDC class specifications defined by the USB-IF and allows the host device to receive data in the way as a serial port does. A driver is needed when using this feature.
- ✧ HID POS (POS HID Barcode Scanner): It is based on the HID interface, with no need for a custom driver. It excels virtual keyboard and traditional TTL-232 interface in transmission speed.
- ✧ IBM SurePOS: It conforms to IBM (now Toshiba Global Commerce Solutions) 4698 USB engine interface specifications.

When the engine is connected to both USB and RS-232 ports on a host device, it will select the USB connection by default.



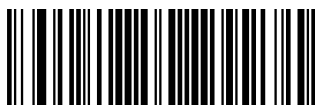
@SETUPE0  
\*\* Exit Setup

---

## Adaptive Wired Communication

When this feature is on, the engine can automatically adapt its communication configuration to the way it is connected to the host device: Automatically enable USB/serial communication when connected to the host device via USB/serial port, respectively.

Note: You must restart the engine before this setting will take effect.



@AUTOUR0

**Off**



@AUTOUR1

**On**



@SETUPE1

**Enter Setup**

---

## **RS-232 Interface**

Serial communication interface is usually used when connecting the engine to a host device (like PC, POS). However, to ensure smooth communication and accuracy of data, you need to set communication parameters (including baud rate, parity check, data bit and stop bit) to match the host device.



@INTERF0

**RS-232**



@SETUPE0

**\*\* Exit Setup**

---

## Baud Rate

Baud rate is the number of bits of data transmitted per second. Set the baud rate to match the host requirements.



@232BAD8

**115200**



@232BAD7

**57600**



@232BAD6

**38400**



@232BAD5

**19200**



@232BAD4

**14400**



@232BAD3

**9600**



@232BAD2

**4800**



@SETUPE1

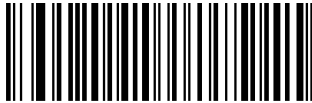
**Enter Setup**

---



@232BAD1

**2400**



@232BAD0

**1200**

### **Parity Check**

Set the parity type to match the host requirements.

**Odd Parity:** If the data contains an odd number of 1 bits, the parity bit value is set to 0.

**Even Parity:** If the data contains an even number of 1 bits, the parity bit value is set to 0.

**None:** Select this option when no parity bit is required.



@232PAR0

**None**



@232PAR1

**Even Parity**



@232PAR2

**Odd Parity**



@SETUPE0

**\*\* Exit Setup**



---

## Data Bit

Set the number of data bits to match the host requirements.



**7 Data Bits**



**8 Data Bits**

## Stop Bit

The stop bit(s) at the end of each transmitted character marks the end of transmission of one character and prepares the receiving device for the next character in the serial data stream. Set the number of stop bits to match the host requirements.



**1 Stop Bit**



**2 Stop Bits**



@SETUPE1

**Enter Setup**

---

## USB HID Keyboard

When the engine is connected to the USB port on a host device, you can enable the USB HID Keyboard feature by scanning the barcode below. Then engine's transmission will be simulated as USB keyboard input. The Host receives keystrokes on the virtual keyboard. It works on a Plug and Play basis and no driver is required.



@INTERF3

**USB HID Keyboard**



If the host device allows keyboard input, then no extra software is needed for HID Keyboard input.



@SETUPE0

**\*\* Exit Setup**

---

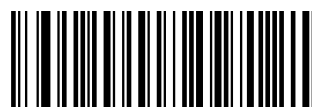
## USB Country Keyboard Types

Keyboard layouts vary from country to country. The default setting is U.S. keyboard.



@KBWCTY0

**U.S. (English)**



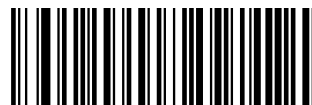
@KBWCTY1

**Belgium**



@KBWCTY2

**Brazil**



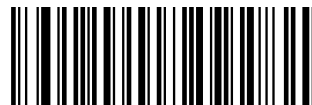
@KBWCTY3

**Canada (French)**



@KBWCTY4

**Czechoslovakia**



@KBWCTY5

**Denmark**



@KBWCTY6

**Finland (Swedish)**



@SETUPE1

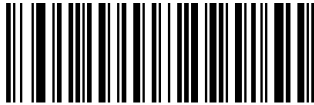
**Enter Setup**

---



@KBWCTY7

**France**



@KBWCTY8

**Germany/ Austria**



@KBWCTY9

**Greece**



@KBWCTY10

**Hungary**



@KBWCTY11

**Israel (Hebrew)**



@KBWCTY12

**Italy**



@KBWCTY13

**Latin America/ South America**



@KBWCTY14

**Netherlands (Dutch)**



@SETUPE0

**\*\* Exit Setup**



@KBWCTY16

**Poland**



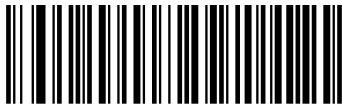
@KBWCTY18

**Romania**



@KBWCTY21

**Slovakia**



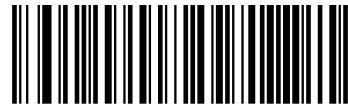
@KBWCTY23

**Sweden**



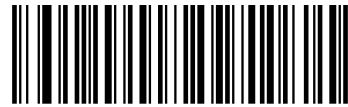
@KBWCTY15

**Norway**



@KBWCTY17

**Portugal**



@KBWCTY19

**Russia**



@KBWCTY22

**Spain**



@SETUPE1

**Enter Setup**

---



@KBWCTY24

**Switzerland (German)**



@KBWCTY25

**Turkey\_F**



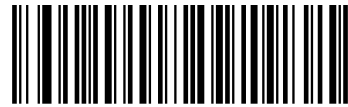
@KBWCTY26

**Turkey\_Q**



@KBWCTY27

**UK**



@KBWCTY28

**Japan**



@SETUPE0

**\*\* Exit Setup**

---

## Beep on Unknown Character

Due to the differences in keyboard layouts, some characters contained in barcode data may be unavailable on the selected keyboard. As a result, the engine fails to transmit the unknown characters.

Scan the appropriate barcode below to enable or disable the emission of beep when an unknown character is detected.



@KBWBUC0

**Do Not Beep on Unknown Character**



@KBWBUC1

**Beep on Unknown Character**



Supposing French keyboard (Country Code: 7) is selected and barcode data "ADF" is being dealt with, the keyboard will fail to locate the "Đ" (0xD0) character and the engine will ignore the character and continue to process the next one.

**Do Not Beep on Unknown Character:** The engine does not beep and the Host receives "AF".

**Beep on Unknown Character:** The engine beeps and the Host still receives "AF".



If **Emulate ALT+Keypad ON** is selected, **Beep on Unknown Character** does not function.



@SETUPE1  
Enter Setup

## Emulate ALT+Keypad

When **Emulate ALT+Keypad** is turned on, ASCII characters (0x20 - 0xFF) are sent over the numeric keypad no matter which keyboard type is selected.

1. ALT Make
2. Enter the number corresponding to a desired character on the keypad.
3. ALT Break

After **Emulate ALT+Keypad ON** is selected, you need to choose the code page with which the barcodes were created and to turn **Unicode Encoding** On or Off depending on the encoding used by the application software.



@KBWALT0  
**Emulate ALT+Keypad OFF**



@KBWALT1  
**Emulate ALT+Keypad ON**



Since sending a character involves multiple keystroke emulations, this method appears less efficient.



Supposing **Emulate ALT+Keypad** is ON, **Unicode Encoding** is Off, **Code Page 1252 (West European Latin)** is selected, and **Emulate Keypad with Leading Zero** is Off, barcode data "ADF" (65/208/70) is sent as below:

"A" -- "ALT Make" + "065" + "ALT Break"

"D" -- "ALT Make" + "208" + "ALT Break"

"F" -- "ALT Make" + "070" + "ALT Break"



@SETUPE0  
**\*\* Exit Setup**



---

## Code Page

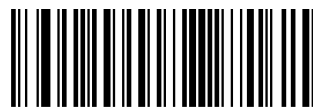
Code pages define the mapping of character codes to characters. If the data received does not display with the proper characters, it may be because the barcode being scanned was created using a code page that is different from the one the host program is expecting. If this is the case, select the code page with which the barcodes were created by scanning the appropriate barcode below. For PDF417, QR Code and Data Matrix, besides setting the code page, you also need to set the character encoding in the “Character Encoding” section in Chapter 6. This feature is only effective when **Emulate ALT+Keypad** is turned on.

**Note:** Code Page 932, Code Page 936 and Code Page 950 are selectable and respectively supported by different software versions.



@KBWCPG0

**Code Page 1252 (West European Latin)**



@KBWCPG1

**Code Page 1251 (Cyrillic)**



@KBWCPG2

**Code Page 1250 (Central and East European Latin)**



@KBWCPG3

**Code Page 1253 (Greek)**



@KBWCPG4

**Code Page 1254 (Turkish)**



@KBWCPG5

**Code Page 1255 (Hebrew)**



@SETUPE1  
**Enter Setup**

---



@KBWCPG6  
**Code Page 1256 (Arabic)**



@KBWCPG8  
**Code Page 1258 (Vietnamese)**



@KBWCPG10  
**Code Page 950 (Traditional Chinese, Big5)**



@KBWCPG12  
**Code Page 932 (Japanese, Shift-JIS)**



@KBWCPG7  
**Code Page 1257 (Baltic)**



@KBWCPG9  
**Code Page 936 (Simplified Chinese, GB2312,GBK)**



@KBWCPG11  
**Code Page 874 (Thai)**

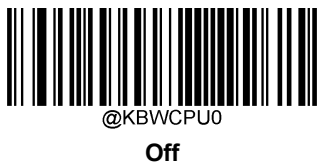


@SETUPE0  
**\*\* Exit Setup**

---

## Unicode Encoding

Different host program may use different character encodings for handling incoming barcode data. For instance, Microsoft Office Word uses Unicode encoding and therefore you should turn **Unicode Encoding** on, whereas Microsoft Office Excel or Notepad uses Code Page encoding and therefore you should turn **Unicode Encoding** off. This feature is only effective when **Emulate ALT+Keypad** is turned on.



## Emulate Keypad with Leading Zero

You may turn this feature on to send character sequences sent over the numeric keypad as ISO characters which have a leading zero. For example, ASCII A transmits as "ALT MAKE" 0065 "ALT BREAK". This feature is only effective when **Emulate ALT+Keypad** is enabled.





@SETUPE1  
Enter Setup

## Function Key Mapping

When **Ctrl+ASCII Mode** is selected, function characters (0x00 - 0x1F) are sent as ASCII sequences.



@KBWFKM0  
Disable



@KBWFKM1  
**Ctrl+ASCII Mode**



@KBWFKM2  
**Alt+Keypad Mode**



If **Ctrl+ASCII Mode** is selected and other parameters of USB HID Keyboard adopt factory defaults, barcode data "A<HT>(i.e. Horizontal Tab)F" (0x41/0x09/0x46) is sent as below:

"A" - Keystroke "A".

<HT> - "Ctrl Make" + Keystroke "I" + "Ctrl Break"

"F" - Keystroke "F"

For some text editors, "Ctrl I" means italic convert. So the output may be "AF".

If **Alt+Keypad Mode** is selected and other parameters of USB HID Keyboard adopt factory defaults, the data above is sent as below:

"A" - Keystroke "A".

<HT> - "Alt Make" + Keystrokes "009" + "Alt Break"

"F" - Keystroke "F"



@SETUPE0  
\*\* Exit Setup

---

**ASCII Function Key Mapping Table**

ASCII Function	ASCII Value (HEX)	Function Key Mapping Disabled	Ctrl+ASCII
NUL	00	Null	Ctrl+@
SOH	01	Keypad Enter	Ctrl+A
STX	02	Caps Lock	Ctrl+B
ETX	03	ALT	Ctrl+C
EOT	04	Null	Ctrl+D
ENQ	05	CTRL	Ctrl+E
ACK	06	Null	Ctrl+F
BEL	07	Enter	Ctrl+G
BS	08	Left Arrow	Ctrl+H
HT	09	Horizontal Tab	Ctrl+I
LF	0A	Down Arrow	Ctrl+J
VT	0B	Vertical Tab	Ctrl+K
FF	0C	Delete	Ctrl+L
CR	0D	Enter	Ctrl+M
SO	0E	Insert	Ctrl+N
SI	0F	Esc	Ctrl+O
DLE	10	F11	Ctrl+P
DC1	11	Home	Ctrl+Q
DC2	12	Print Screen	Ctrl+R
DC3	13	Backspace	Ctrl+S
DC4	14	tab+shift	Ctrl+T
NAK	15	F12	Ctrl+U
SYN	16	F1	Ctrl+V
ETB	17	F2	Ctrl+W
CAN	18	F3	Ctrl+X
EM	19	F4	Ctrl+Y
SUB	1A	F5	Ctrl+Z
ESC	1B	F6	Ctrl+[
FS	1C	F7	Ctrl+\
GS	1D	F8	Ctrl+]
RS	1E	F9	Ctrl+6
US	1F	F10	Ctrl+-



@SETUPE1  
Enter Setup

## ASCII Function Key Mapping Table (Continued)

The last five characters (0x1B~0x1F) in the table above apply to US keyboard layout only. The following chart provides the equivalents of these five characters for other countries.

Country	Ctrl+ASCII					
United States	Ctrl+[	Ctrl+\	Ctrl+]	Ctrl+6	Ctrl+-	
Belgium	Ctrl+[	Ctrl+<	Ctrl+]	Ctrl+6	Ctrl+-	
Scandinavia	Ctrl+8	Ctrl+<	Ctrl+9	Ctrl+6	Ctrl+-	
France	Ctrl+^	Ctrl+8	Ctrl+\$	Ctrl+6	Ctrl+=	
Germany		Ctrl+Ã	Ctrl++	Ctrl+6	Ctrl+-	
Italy		Ctrl+\	Ctrl++	Ctrl+6	Ctrl+-	
Switzerland		Ctrl+<	Ctrl+..	Ctrl+6	Ctrl+-	
United Kingdom	Ctrl+[	Ctrl+ ¢	Ctrl+]	Ctrl+6	Ctrl+-	
Denmark	Ctrl+8	Ctrl+\	Ctrl+9	Ctrl+6	Ctrl+-	
Norway	Ctrl+8	Ctrl+\	Ctrl+9	Ctrl+6	Ctrl+-	
Spain	Ctrl+[	Ctrl+\	Ctrl+]	Ctrl+6	Ctrl+-	



@SETUPE0  
\*\* Exit Setup

---

## Inter-Keystroke Delay

This parameter specifies the delay between emulated keystrokes.



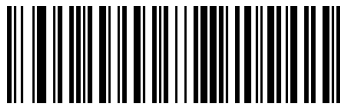
@KBWDLY0

**No Delay**



@KBWDLY40

**Long Delay (40ms)**



@KBWDLY20

**Short Delay (20ms)**



@SETUPE1

Enter Setup

---

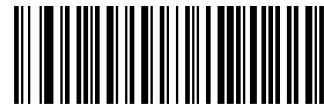
## Caps Lock

The **Caps Lock On** options can invert upper and lower case characters contained in barcode data. This inversion occurs regardless of the state of Caps Lock key on the host device's keyboard. To disable this feature, scan the appropriate **Caps Lock OFF** barcode below based on your keyboard.



@KBWCAP0

Caps Lock OFF, Non-Japanese Keyboard



@KBWCAP1

Caps Lock ON, Non-Japanese Keyboard



@KBWCAP2

Caps Lock OFF, Japanese Keyboard



@KBWCAP3

Caps Lock ON, Japanese Keyboard



**Emulate ALT+Keypad ON/ Convert All to Upper Case/ Convert All to Lower Case** prevails over **Caps Lock ON**.



When the **Caps Lock ON** feature is selected, barcode data "AbC" is transmitted as "aBc".



@SETUPE0

\*\* Exit Setup



---

## Convert Case

Scan the appropriate barcode below to convert all bar code data to your desired case.



@KBWCAS0

**No Case Conversion**



@KBWCAS1

**Convert All to Upper Case**



@KBWCAS2

**Convert All to Lower Case**



When the **Convert All to Lower Case** feature is enabled, barcode data “AbC” is transmitted as “abc”.



If **Emulate ALT+Keypad ON** is selected, **Convert All to Lower Case** and **Convert All to Upper Case** do not function.



@SETUPE1  
Enter Setup

## Emulate Numeric Keypad



**Do Not Emulate Numeric Keypad 1:** Sending a number (0-9) is emulated as keystroke(s) on main keyboard.

**Emulate Numeric Keypad 1:** Sending a number (0-9) is emulated as keystroke(s) on numeric keypad. The state of Num Lock on the simulated numeric keypad is determined by its equivalent on the host device. If Num Lock on the host device is turned off, the output of simulated numeric keypad is function key instead of number.

**Do Not Emulate Numeric Keypad 2:** Sending "+", "-", "\*", and "/" is emulated as keystroke(s) on main keyboard.

**Emulate Numeric Keypad 2:** Sending "+", "-", "\*", and "/" is emulated as keystroke(s) on numeric keypad.



@KBWNUM0

**Do Not Emulate Numeric Keypad 1**



@KBWNUM1

**Emulate Numeric Keypad 1**



@SETUPE0  
\*\* Exit Setup



@KBWNCH0

**Do Not Emulate Numeric Keypad 2**



@KBWNCH1

**Emulate Numeric Keypad 2**



**Emulate ALT+Keypad ON** prevails over **Emulate Numeric Keypad**.



Supposing the **Emulate Numeric Keypad 1** feature is enabled:

if Num Lock on the host device is ON, "A4.5" is transmitted as "A4.5";

if Num Lock on the host device is OFF, "A4.5" is transmitted as ".A":

1. "A" is sent on main keyboard;
2. "4" is sent as the function key "Cursor Move to Left";
3. "." is sent on main keyboard;
4. "5" is not sent as it does not correspond to any function key.



@SETUPE1

**Enter Setup**

---

## Fast Mode

When **Fast Mode On** is selected, the engine sends characters to the Host faster. If the Host drops characters, turn the Fast Mode off or change the polling rate to a bigger value.



@KBWFAS0

**Fast Mode Off**



@KBWFAS1

**Fast Mode On**



@SETUPE0

**\*\* Exit Setup**

---

## Polling Rate

This parameter specifies the polling rate for a USB keyboard. If the Host drops characters, change the polling rate to a bigger value.





@SETUPE1

**Enter Setup**

---



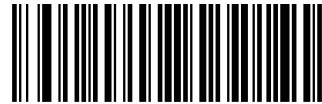
@KBWPOR7

**8ms**



@KBWPOR8

**9ms**



@KBWPOR9

**10ms**



@SETUPE0

**\*\* Exit Setup**

---

## USB CDC

If your engine is connected to the USB port on a host device, the USB CDC feature allows the host device to receive data in the way as a serial port does. A driver is needed when using this feature. You may download it from our website at [www.newlandaidc.com](http://www.newlandaidc.com).





@SETUPE1

**Enter Setup**

---

## **HID POS (POS HID Barcode Scanner)**

### **Introduction**

The HID-POS interface is recommended for new application programs. It can send up to 56 characters in a single USB report and appears more efficient than keyboard emulation.

Features:

- ✧ HID based, no custom driver required.
- ✧ Way more efficient in communication than keyboard emulation and traditional TTL-232 interface.



@INTERF5

**USB HID-POS**

### **Access the Engine with Your Program**

Use CreateFile to access the engine as a HID device and then use ReadFile to deliver the scanned data to the application program. Use WriteFile to send data to the engine.

For detailed information about USB and HID interfaces, go to [www.USB.org](http://www.USB.org).



@SETUPE0

**\*\* Exit Setup**



---

## Acquire Scanned Data

After a barcode is decoded, the engine sends an input report as below:

	Bit							
Byte	7	6	5	4	3	2	1	0
0	Report ID = 0x02							
1	Barcode Length							
2-57	Decoded Data (1-56)							
58-61	Reserved							
62	Newland Symbology Identifier or N/C: 0x00							
63	-	-	-	-	-	-	-	Decoded data continued

## Send Command to the Engine

This output report is used to send commands to the engine. All programming commands can be used.

	Bit							
Byte	7	6	5	4	3	2	1	0
0	Report ID = 0x04							
1	Length of command							
2-63	Command (1-62)							



@SETUPE1  
Enter Setup

---

## IBM SurePOS (Tabletop)



@INTERF6  
IBM SurePOS (Tabletop)

## IBM SurePOS (Handheld)



@INTERF7  
IBM SurePOS (Handheld)

## VID/PID

USB uses VID (Vendor ID) and PID (Product ID) to identify and locate a device. The VID is assigned by USB Implementers Forum. Newland's vendor ID is 1EAB (Hex). A range of PIDs are used for each Newland product family. Every PID contains a base number and interface type (keyboard, COM port, etc.).

Product	Interface	PID (Hex)	PID (Dec)
N1-W	USB HID Keyboard	0x1EAB	0x0022
	USB CDC	0x1EAB	0x0006
	HID POS	0x1EAB	0X0010
	IBM SurePOS (Tabletop)	0x1EAB	0x0020
	IBM SurePOS(Handheld)	0x1EAB	0x0021



@SETUPE0  
\*\* Exit Setup

## Chapter 9 System Settings

### Scan Mode

**Level Mode:** A trigger pull activates a decode session. The decode session continues until a barcode is decoded or you release the trigger.

**Sense Mode:** The engine activates a decode session every time it detects a barcode presented to it. The decode session continues until a barcode is decoded or the decode session timeout expires. **Reread Timeout** can avoid undesired rereading of same barcode in a given period of time. **Sensitivity** can change the Sense Mode's sensibility to changes in images captured. **Image Stabilization Timeout** gives the engine time to adapt to ambient environment after it decodes a barcode and "looks" for another.

**Continuous Mode:** The engine automatically starts one decode session after another. To suspend/resume barcode reading, simply press the trigger. **Reread Timeout** can avoid undesired rereading of same barcode in a given period of time.

**Pulse Mode:** When the trigger is pulled and released, scanning is activated until a barcode is decoded or the decode session timeout expires (The decode session timeout begins when the trigger is released).

**Batch Mode:** A trigger pull activates a round of multiple decode sessions. This round of multiple scans continues until you release the trigger. Rereading the same barcode is not allowed in the same round.



@SETUPE1  
**Enter Setup**

---



@SCNMOD0  
**Level Mode**



@SCNMOD2  
**Sense Mode**



@SCNMOD3  
**Continuous Mode**



@SCNMOD4  
**Pulse Mode**



@SCNMOD7  
**Batch Mode**

## Decode Session Timeout

This parameter sets the maximum time decode session continues during a scan attempt. It is programmable in 1ms increments from 1ms to 3,600,000ms. When it is set to 0, the timeout is infinite. This feature is only applicable to the Pulse, Sense and Level modes.



@ORTSET  
**Decode Session Timeout**



@SETUPE0  
**\*\* Exit Setup**



**Set the decode session timeout to 1,500ms:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Decode Session Timeout** barcode.
3. Scan the numeric barcodes “1”, “5”, “0” and “0” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.



@SETUPE1

**Enter Setup**

---

## Image Stabilization Timeout (Sense Mode)

This parameter defines the amount of time the engine will spend adapting to ambient environment after it decodes a barcode and “looks” for another. It is programmable in 1ms increments from 0ms to 3,000ms.



@SENIST

**Image Stabilization Timeout**



### Set the image stabilization timeout to 800ms:

1. Scan the **Enter Setup** barcode.
2. Scan the **Image Stabilization Timeout** barcode.
3. Scan the numeric barcodes “8”, “0” and “0” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.



@SETUPE0

**\*\* Exit Setup**

---

## Image Change Trigger Sensitivity

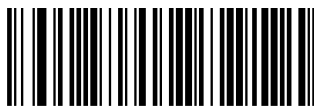
This specifies the degree of acuteness of the engine's response to changes in images captured. There are 20 levels to choose from. The smaller the value, the higher the sensitivity and the lower requirement in image change to trigger the engine. You can select an appropriate degree of sensitivity that fits your application environment. This feature is only applicable to the Sense mode.



@SENLVL14  
**Low Sensitivity**



@SENLVL11  
**Medium Sensitivity**



@SENLVL8  
**High Sensitivity**



@SENLVL5  
**Enhanced Sensitivity**



@SENLVL  
**Custom Sensitivity (Level 1-20)**



### Set the image change trigger sensitivity to Level 10:

1. Scan the **Enter Setup** barcode.
  2. Scan the **Custom Sensitivity** barcode.
  3. Scan the numeric barcodes "1" and "0" from the "Digit Barcodes" section in Appendix.
  4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  5. Scan the **Exit Setup** barcode.
-



@SETUPE1  
Enter Setup

## Scanning Interval (Continuous Mode)

This parameter sets the duration the engine will stop decoding an image before restarting scanning after a good read.



@SCNINV  
Scanning Interval (Continuous Mode)

## Reread Timeout

Reread Timeout can avoid undesired rereading of same barcode in a given period of time. This feature is only applicable to the Sense and Continuous modes.

To enable/disable the Reread Timeout, scan the appropriate barcode below.

**Enable Reread Timeout:** Do not allow the engine to re-read same barcode before the reread timeout expires.

**Disable Reread Timeout:** Allow the engine to re-read same barcode.



@RRDENA1  
Enable Reread Timeout



@RRDENA0  
Disable Reread Timeout

The following parameter sets the time interval between two successive reads on same barcode. It is programmable in 1ms increments from 0ms to 3,600,000ms. When it is set to a value greater than 3,000, the timeout for rereading same programming barcode is limited to 3,000ms.



@SETUPE0  
\*\* Exit Setup





@RRDDUR

### Reread Timeout



#### Set the reread timeout to 1,000ms:

1. Scan the **Enter Setup** barcode.
2. Scan the **Reread Timeout** barcode.
3. Scan the numeric barcodes “1”, “0”, “0” and “0” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.

You may wish to restart the reread timeout when the engine encounters the same barcode that was decoded in the last scan session before the reread timeout expires. To enable this feature, scan the **Reread Timeout Reset On** barcode. This feature is only effective when **Reread Timeout** is enabled.



@RRDREN1

### Reread Timeout Reset On



@RRDREN0

### Reread Timeout Reset Off

---



@SETUPE1  
**Enter Setup**

## Good Read Delay

Good Read Delay sets the minimum amount of time before the engine can read another barcode after a good read. This parameter is programmable in 1ms increments from 1ms to 3,600,000ms. Scan the appropriate barcode below to enable or disable the delay.

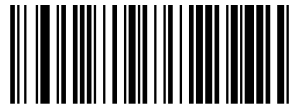


@GRDENA1  
**Enable Good Read Delay**



@GRDENA0  
**Disable Good Read Delay**

To set the good read delay, scan the barcode below, then set the delay (from 1 to 3,600,000ms) by scanning the digit barcode(s) then scanning the **Save** barcode from the Appendix.



@GRDDUR  
**Good Read Delay**



### Set the good read delay to 1,000ms:

1. Scan the **Enter Setup** barcode.
2. Scan the **Good Read Delay** barcode.
3. Scan the numeric barcodes "1", "0", "0" and "0" from the "Digit Barcodes" section in Appendix.
4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
5. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Scanning Preference

**Normal Mode:** Select this mode when reading barcodes on paper.

**Screen Mode:** Select this mode when reading barcodes on the screen.

**Barcode Pay Mode:** Select this mode when reading barcodes to perform payment transactions.



@EXPLVL0

**Normal Mode**



@EXPLVL2

**Screen Mode**



@EXPLVL5

**Barcode Pay Mode**



@SETUPE1

**Enter Setup**

---

## Image Flipping



@MIRROR0

**Do Not Flip**



@MIRROR2

**Flip Vertically**



@MIRROR1

**Flip Horizontally**



@MIRROR3

**Flip Horizontally & Vertically**



@SETUPE0

**\*\* Exit Setup**

---

Example of image not flipped



Example of image flipped horizontally



Example of image flipped vertically



Example of image flipped horizontally & vertically



## Bad Read Message

Scan the appropriate barcode below to select whether or not to send a bad read message (user-programmable) when a good read does not occur before trigger release, or the decode session timeout expires, or the engine receives the **Stop Scanning** command (For more information, see the “Serial Trigger Command” section in this Chapter).



@NGRENA0

**Bad Read Message OFF**



@NGRENA1

**Bad Read Message ON**



@SETUPE1  
Enter Setup

## Set Bad Read Message

A bad read message can contain up to 7 characters (HEX values from 0x00 to 0xFF). To set a bad read message, scan the **Set Bad Read Message** barcode, the numeric barcodes representing the hexadecimal values of desired character(s) and the **Save** barcode.



@NGRSET  
Set Bad Read Message



**Set the bad read message to “F” (HEX: 0x46):**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set Bad Read Message** barcode.
3. Scan the numeric barcodes “4” and “6” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.

## Trigger Commands

When **Enable Trigger Commands** is selected, you can activate and deactivate the engine in the Level mode with serial trigger commands. Sending the **Start Scanning** command (default: **<SOH> T <EOT>**, user-programmable) to the engine in the Level mode activates a decode session. The decode session continues until a barcode is decoded or the decode session timeout expires or the engine receives the **Stop Scanning** command (default: **<SOH> P <EOT>**, user-programmable).



@SETUPE0  
\*\* Exit Setup



**Disable Trigger Commands**



**Enable Trigger Commands**

### Modify Start Scanning Command

The **Start Scanning** command can consist of 1-10 characters (HEX values from 0x01 to 0xFF). In this command, the character “?” (HEX: 0x3F) cannot be the first character. The default **Start Scanning** command is **<SOH> T <EOT>**.



**Modify Start Scanning Command**



#### **Set the Start Scanning command to “\*T”:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Modify Start Scanning Command** barcode.
3. Scan the numeric barcodes “2”, “A”, “5” and “4” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.

### Modify Stop Scanning Command

The **Stop Scanning** command can consist of 1-10 characters (HEX values from 0x01 to 0xFF). In this command, the character “?” (HEX: 0x3F) cannot be the first character. The default **Stop Scanning** command is **<SOH> P <EOT>**.

---



@SETUPE1  
**Enter Setup**

---



@SCNTCP  
**Modify Stop Scanning Command**



**Set the Stop Scanning command to “\*P”:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Modify Stop Scanning Command** barcode.
3. Scan the numeric barcodes “2”, “A”, “5” and “0” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**



---

## Illumination

A couple of illumination options are provided to improve the lighting conditions during every image capture:

**Normal:** Illumination LEDs are turned on during image capture.

**Always On:** Illumination LEDs on the engine keep on after the engine is powered on.

**Off:** Illumination LEDs are off all the time.



@ILLSCN1

**Normal**



@ILLSCN0

**Off**



@ILLSCN2

**Always On**



@SETUPE1

**Enter Setup**

---

## External Illumination

Pin 6 (EXT\_LIGHT) on the 13-pin FPC connector is the external illumination control signal. Users can design the external illumination LEDs based on actual needs.

**Normal:** External Illumination LEDs are turned on when starting a decode session and off when stopping barcode reading.

**Always On:** External Illumination LEDs keep on.

**Off:** External Illumination LEDs are off when a decode session starts.



@EILSCN0

**Off**



@EILSCN1

**Normal**



@EILSCN2

**Always On**



@SETUPE0

**\*\* Exit Setup**

---

## Aiming

When scanning/capturing image, the engine projects an aiming pattern which allows positioning the target barcode within its field of view and thus makes decoding easier.

**Normal:** The engine projects an aiming pattern only during barcode scanning/capture.

**Always On:** Aiming pattern is constantly on after the engine is powered on.

**Off:** Aiming pattern is off all the time.



@AMLENA1

**Normal**



@AMLENA0

**Off**



@AMLENA2

**Always On**



@SETUPE1

**Enter Setup**

---

## Good Read LED

The green LED can be programmed to be On or Off to indicate good read.



@GRLENA1

**On**



@GRLENA0

**Off**

## Good Read LED Duration

This parameter sets the amount of time that the Good Read LED to remain on following a good read. It is programmable in 1ms increments from 1ms to 2,500ms.



@SETUPE0

**\*\* Exit Setup**



@GRLDUR20  
**Short (20ms)**



@GRLDUR120  
**Medium (120ms)**



@GRLDUR220  
**Long (220ms)**



@GRLDUR320  
**Prolonged (320ms)**



@GRLDUR  
**Custom (1 - 2,500ms)**



**Set the Good Read LED duration to 800ms:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Custom** barcode.
3. Scan the numeric barcodes “8”, “0” and “0” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.



@SETUPE1  
**Enter Setup**

---

## Power On Beep

The engine can be programmed to beep when it is powered on. Scan the **Off** barcode if you do not want a power on beep.



@PWBENA1  
**On**



@PWBENA0  
**Off**

## Good Read Beep

Scanning the **Off** barcode can turn off the beep that indicates successful decode; scanning the **On** barcode can turn it back on.



@GRBENA1  
**On**



@GRBENA0  
**Off**



@SETUPE0  
**\*\* Exit Setup**

---

## Good Read Beep Duration

This parameter sets the length of the beep the engine emits on a good read. It is programmable in 1ms increments from 20ms to 300ms.



@GRBDUR40

**Short (40ms)**



@GRBDUR80

**Medium (80ms)**



@GRBDUR120

**Long (120ms)**



@GRBDUR

**Custom (20 – 300ms)**



### Set the Good Read Beep duration to 200ms:

1. Scan the **Enter Setup** barcode.
2. Scan the **Custom** barcode.
3. Scan the numeric barcodes “2”, “0” and “0” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.



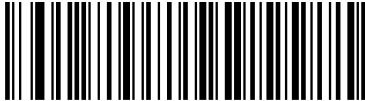
@SETUPE1

**Enter Setup**

---

## Good Read Beep Frequency

This parameter is programmable in 1Hz increments from 20Hz to 20,000Hz.



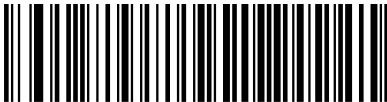
@GRBFRQ800

**Extra Low (800Hz)**



@GRBFRQ1600

**Low (1600Hz)**



@GRBFRQ2730

**Medium (2730Hz)**



@GRBFRQ4200

**High (4200Hz)**



@GRBFRQ

**Custom (20 - 20,000Hz)**



### Set the Good Read Beep frequency to 2,000Hz:

1. Scan the **Enter Setup** barcode.
2. Scan the **Custom** barcode.
3. Scan the numeric barcodes “2”, “0”, “0” and “0” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.



@SETUPE0

**\*\* Exit Setup**



---

## Good Read Beep Volume

There are 20 volume levels to choose from. The bigger the value, the louder the Good Read Beep.



@GRBVLL20

**Loud**



@GRBVLL12

**Medium**



@GRBVLL5

**Low**



@GRBVLL

**Custom Volume (Level 1-20)**



### Set the Good Read Beep volume to Level 8:

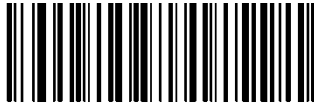
1. Scan the **Enter Setup** barcode.
2. Scan the **Custom Volume** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.



@SETUPE1  
**Enter Setup**

## Auto Sleep

Auto Sleep allows the engine to automatically enter the sleep mode if no operation or communication is performed for a time period (user programmable). When the engine is in the sleep mode, receiving trigger signal or communication from the Host can awake the engine.



@ATSENA0  
**Disable Auto Sleep**



@ATSENA1  
**Enable Auto Sleep**

The parameter below specifies how long the engine remains idle (no operation or communication occurs) before it is put into sleep mode.



@ATSDUR  
**Time Period from Idle to Sleep**



### Set the Time Period from Idle to Sleep duration to 5s:

6. Scan the **Enter Setup** barcode.
7. Scan the **Time Period from Idle to Sleep** barcode.
8. Scan the numeric barcode "5" from the "Digit Barcodes" section in Appendix.
9. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
10. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

## Chapter 10 Symbolologies

### Introduction

Every symbology (barcode type) has its own unique attributes. This chapter provides programming barcodes for configuring the engine so that it can identify various symbolologies. It is recommended to disable those that are rarely used to increase the efficiency of the engine.

### Global Settings

#### Enable/Disable All Symbolologies

If the **Disable All Symbolologies** feature is enabled, the engine will not be able to read any non-programming barcodes except the programming barcodes.



**Enable All Symbolologies**



**Disable All Symbolologies**

#### Enable/Disable 1D Symbolologies



**Enable 1D Symbolologies**



**Disable 1D Symbolologies**



@SETUPE1

**Enter Setup**

---

## **Enable/Disable 2D Symbologies**



@ALL2DC1

**Enable 2D Symbologies**



@ALL2DC0

**Disable 2D Symbologies**

## **1D Twin Code**

1D twin code is two 1D barcodes of a symbology or of different symbologies paralleled vertically. Both barcodes must have similar specifications and be placed closely together.

There are 3 options for reading 1D twin code:

- ✧ **Single 1D Code Only:** Read either 1D code.
- ✧ **Twin 1D Code Only:** Read both 1D codes. Transmission sequence: upper 1D code followed by lower 1D code.
- ✧ **Both Single & Twin:** Read both 1D codes. If successful, transmit as twin 1D code only. Otherwise, try single 1D code only.



@SETUPE0

**\*\* Exit Setup**



@A1DDOU0

**Single 1D Code Only**



@A1DDOU2

**Twin 1D Code Only**



@A1DDOU1

**Both Single & Twin**



@SETUPE1

Enter Setup

---

### Surround GS1 Application Identifiers (AI's) with Parentheses

When **Surround GS1 AI's with Parentheses** is selected, each application identifier (AI) contained in scanned data will be enclosed in parentheses in the output message.



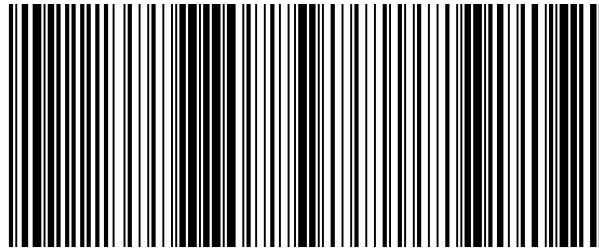
@GS1AIP0

**Do Not Surround GS1 AI's with Parentheses**



@GS1AIP1

**Surround GS1 AI's with Parentheses**



(01) 0 0614141 99999 6 (10) 10ABCEDF123456

If **Surround GS1 AI's with Parentheses** is selected, the barcode above is output as (01)00614141999996(10)10ABCEDF123456.

If **Do Not Surround GS1 AI's with Parentheses** is selected, the barcode above is output as 01006141419999961010ABCEDF123456.



@SETUPE0

**\*\* Exit Setup**

---

## Code 128

### Restore Factory Defaults



@128DEF

**Restore the Factory Defaults of Code 128**

### Enable/Disable Code 128



@128ENA1

**Enable Code 128**



@128ENA0

**Disable Code 128**



If the engine fails to identify Code 128 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Code 128** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for Code 128

The engine can be configured to only decode Code 128 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Code 128 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Code 128 barcodes with that length are to be decoded.



### **Set the engine to decode Code 128 barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**



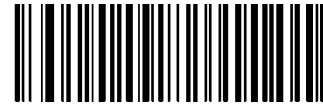
---

## Transmit Check Character



@128CHK2

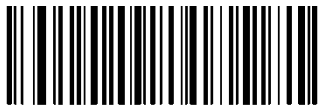
**Transmit Code 128 Check Character**



@128CHK1

**Do Not Transmit Code 128 Check Character**

## FNC1 Output



@128FNC0

**Off**



@128FNC1

**On**



@SETUPE1

Enter Setup

---

## EAN-8

### Restore Factory Defaults



@EA8DEF

Restore the Factory Defaults of EAN-8

### Enable/Disable EAN-8



@EA8ENA1

Enable EAN-8



@EA8ENA0

Disable EAN-8



If the engine fails to identify EAN-8 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable EAN-8** barcode.

### Transmit Check Character

EAN-8 is 8 digits in length with the last one as its check character used to verify the integrity of the data.



@EA8CHK2

Transmit EAN-8 Check Character



@EA8CHK1

Do Not Transmit EAN-8 Check Character

---



@SETUPE0

\*\* Exit Setup

---

## 2-Digit Add-On Code

An EAN-8 barcode can be augmented with a two-digit add-on code to form a new one. In the example below, the part surrounded by blue dotted line is an EAN-8 barcode while the part circled by red dotted line is a two-digit add-on code.



**Disable 2-Digit Add-On Code**



**Enable 2-Digit Add-On Code**



**Disable 2-Digit Add-On Code:** The engine decodes EAN-8 and ignores the add-on code when presented with an EAN-8 plus 2-digit add-on barcode. It can also decode EAN-8 barcodes without 2-digit add-on codes.

**Enable 2-Digit Add-On Code:** The engine decodes a mix of EAN-8 barcodes with and without 2-digit add-on codes.



@SETUPE1

Enter Setup

---

## 5-Digit Add-On Code

An EAN-8 barcode can be augmented with a five-digit add-on code to form a new one. In the example below, the part surrounded by blue dotted line is an EAN-8 barcode while the part circled by red dotted line is a five-digit add-on code.



@EA8AD50

Disable 5-Digit Add-On Code



@EA8AD51

Enable 5-Digit Add-On Code



**Disable 5-Digit Add-On Code:** The engine decodes EAN-8 and ignores the add-on code when presented with an EAN-8 plus 5-digit add-on barcode. It can also decode EAN-8 barcodes without 5-digit add-on codes.

**Enable 5-Digit Add-On Code:** The engine decodes a mix of EAN-8 barcodes with and without 5-digit add-on codes.



@SETUPE0

\*\* Exit Setup

---

## Add-On Code Required

When **EAN-8 Add-On Code Required** is selected, the engine will only read EAN-8 barcodes that contain add-on codes.



**EAN-8 Add-On Code Not Required**



**EAN-8 Add-On Code Required**

## Convert EAN-8 to EAN-13

**Convert EAN-8 to EAN-13:** Convert EAN-8 decoded data to EAN-13 format before transmission. After conversion, the data follows EAN-13 format and is affected by EAN-13 programming selections (e.g., Check Character).

**Do Not Convert EAN-8 to EAN-13:** EAN-8 decoded data is transmitted as EAN-8 data, without conversion.



**Do Not Convert EAN-8 to EAN-13**



**Convert EAN-8 to EAN-13**



@SETUPE1  
**Enter Setup**

---

## EAN-13

### Restore Factory Defaults



@E13DEF  
**Restore the Factory Defaults of EAN-13**

### Enable/Disable EAN-13



@E13ENA1  
**Enable EAN-13**



@E13ENA0  
**Disable EAN-13**



If the engine fails to identify EAN-13 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable EAN-13** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Transmit Check Character



**Transmit EAN-13 Check Character**



**Do Not Transmit EAN-13 Check Character**

## 2-Digit Add-On Code

An EAN-13 barcode can be augmented with a two-digit add-on code to form a new one. In the example below, the part surrounded by blue dotted line is an EAN-13 barcode while the part circled by red dotted line is a two-digit add-on code.



**Disable 2-Digit Add-On Code**



**Enable 2-Digit Add-On Code**



**Disable 2-Digit Add-On Code:** The engine decodes EAN-13 and ignores the add-on code when presented with an EAN-13 plus 2-digit add-on barcode. It can also decode EAN-13 barcodes without 2-digit add-on codes.

**Enable 2-Digit Add-On Code:** The engine decodes a mix of EAN-13 barcodes with and without 2-digit add-on codes.



@SETUPE1  
Enter Setup

## 5-Digit Add-On Code

An EAN-13 barcode can be augmented with a five-digit add-on code to form a new one. In the example below, the part surrounded by blue dotted line is an EAN-13 barcode while the part circled by red dotted line is a five-digit add-on code.



@E13AD50  
Disable 5-Digit Add-On Code



@E13AD51  
Enable 5-Digit Add-On Code



**Disable 5-Digit Add-On Code:** The engine decodes EAN-13 and ignores the add-on code when presented with an EAN-13 plus 5-digit add-on barcode. It can also decode EAN-13 barcodes without 5-digit add-on codes.

**Enable 5-Digit Add-On Code:** The engine decodes a mix of EAN-13 barcodes with and without 5-digit add-on codes.

## Add-On Code Required

When **EAN-13 Add-On Code Required** is selected, the engine will only read EAN-13 barcodes that contain add-on codes.



@E13REQ0  
EAN-13 Add-On Code Not Required



@E13REQ1  
EAN-13 Add-On Code Required



@SETUPE0  
\*\* Exit Setup



---

## EAN-13 Beginning with 290 Add-On Code Required

This setting programs the engine to require an add-on code (2-digit or 5-digit) on EAN-13 barcodes that begin with “290”. The following settings can be programmed:

**Require Add-On Code:** All EAN-13 barcodes that begin with “290” must have a 2-digit or 5-digit add-on code. The EAN-13 barcode with the add-on code is then transmitted. If the required add-on code is not found, the EAN-13 barcode is discarded.

**Do Not Require Add-On Code:** If you have selected **Require Add-On Code**, and you want to disable this feature, scan **Do Not Require Add-On Code**. EAN-13 barcodes are handled, depending on your selection for the “Add-On Code Required” feature.



**Do Not Require Add-On Code**



**Require Add-On Code**

## EAN-13 Beginning with 378/379 Add-On Code Required

This setting programs the engine to require an add-on code (2-digit or 5-digit) on EAN-13 barcodes that begin with a “378” or “379”. The following settings can be programmed:

**Require Add-On Code:** All EAN-13 barcodes that begin with a “378” or “379” must have a 2-digit or 5-digit add-on code. The EAN-13 barcode with the add-on code is then transmitted. If the required add-on code is not found, the EAN-13 barcode is discarded.

**Do Not Require Add-On Code:** If you have selected **Require Add-On Code**, and you want to disable this feature, scan **Do Not Require Add-On Code**. EAN-13 barcodes are handled, depending on your selection for the “Add-On Code Required” feature.



**Do Not Require Add-On Code**



**Require Add-On Code**

---



@SETUPE1  
Enter Setup

## EAN-13 Beginning with 414/419 Add-On Code Required

This setting programs the engine to require an add-on code (2-digit or 5-digit) on EAN-13 barcodes that begin with a “414” or “419”. The following settings can be programmed:

**Require Add-On Code:** All EAN-13 barcodes that begin with a “414” or “419” must have a 2-digit or 5-digit add-on code. The EAN-13 barcode with the add-on code is then transmitted. If the required add-on code is not found, the EAN-13 barcode is discarded.

**Do Not Require Add-On Code:** If you have selected **Require Add-On Code**, and you want to disable this feature, scan **Do Not Require Add-On Code**. EAN-13 barcodes are handled, depending on your selection for the “Add-On Code Required” feature.



Do Not Require Add-On Code



Require Add-On Code

## EAN-13 Beginning with 434/439 Add-On Code Required

This setting programs the engine to require an add-on code (2-digit or 5-digit) on EAN-13 barcodes that begin with a “434” or “439”. The following settings can be programmed:

**Require Add-On Code:** All EAN-13 barcodes that begin with a “434” or “439” must have a 2-digit or 5-digit add-on code. The EAN-13 barcode with the add-on code is then transmitted. If the required add-on code is not found, the EAN-13 barcode is discarded.

**Do Not Require Add-On Code:** If you have selected **Require Add-On Code**, and you want to disable this feature, scan **Do Not Require Add-On Code**. EAN-13 barcodes are handled, depending on your selection for the “Add-On Code Required” feature.



Do Not Require Add-On Code



Require Add-On Code



@SETUPE0  
\*\* Exit Setup

---

## EAN-13 Beginning with 977 Add-On Code Required

This setting programs the engine to require an add-on code (2-digit or 5-digit) on EAN-13 barcodes that begin with “977”. The following settings can be programmed:

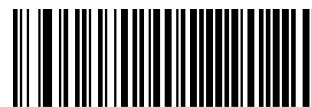
**Require Add-On Code:** All EAN-13 barcodes that begin with “977” must have a 2-digit or 5-digit add-on code. The EAN-13 barcode with the add-on code is then transmitted. If the required add-on code is not found, the EAN-13 barcode is discarded.

**Do Not Require Add-On Code:** If you have selected **Require Add-On Code**, and you want to disable this feature, scan **Do Not Require Add-On Code**. EAN-13 barcodes are handled, depending on your selection for the “Add-On Code Required” feature.



@E139770

**Do Not Require Add-On Code**



@E139771

**Require Add-On Code**

## EAN-13 Beginning with 978 Add-On Code Required

This setting programs the engine to require an add-on code (2-digit or 5-digit) on EAN-13 barcodes that begin with “978”. The following settings can be programmed:

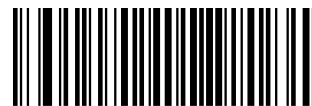
**Require Add-On Code:** All EAN-13 barcodes that begin with “978” must have a 2-digit or 5-digit add-on code. The EAN-13 barcode with the add-on code is then transmitted. If the required add-on code is not found, the EAN-13 barcode is discarded.

**Do Not Require Add-On Code:** If you have selected **Require Add-On Code**, and you want to disable this feature, scan **Do Not Require Add-On Code**. EAN-13 barcodes are handled, depending on your selection for the “Add-On Code Required” feature.



@E139780

**Do Not Require Add-On Code**



@E139781

**Require Add-On Code**

---



@SETUPE1

Enter Setup

---

## EAN-13 Beginning with 979 Add-On Code Required

This setting programs the engine to require an add-on code (2-digit or 5-digit) on EAN-13 barcodes that begin with “979”.

The following settings can be programmed:

**Require Add-On Code:** All EAN-13 barcodes that begin with “979” must have a 2-digit or 5-digit add-on code. The EAN-13 barcode with the add-on code is then transmitted. If the required add-on code is not found, the EAN-13 barcode is discarded.

**Do Not Require Add-On Code:** If you have selected **Require Add-On Code**, and you want to disable this feature, scan **Do Not Require Add-On Code**. EAN-13 barcodes are handled, depending on your selection for the “Add-On Code Required” feature.



@E139790

Do Not Require Add-On Code



@E139791

Require Add-On Code



@SETUPE0

\*\* Exit Setup

---

## UPC-E

### Restore Factory Defaults



Restore the Factory Defaults of UPC-E

### Enable/Disable UPC-E



Enable UPC-E



Disable UPC-E



If the engine fails to identify UPC-E barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable UPC-E** barcode.



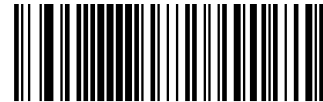
@SETUPE1  
Enter Setup

## Transmit Check Character

UPC-E is 8 digits in length with the last one as its check character used to verify the integrity of the data.



@UPECHK2  
Transmit UPC-E Check Character



@UPECHK1  
Do Not Transmit UPC-E Check Character

## 2-Digit Add-On Code

A UPC-E barcode can be augmented with a two-digit add-on code to form a new one. In the example below, the part surrounded by blue dotted line is a UPC-E barcode while the part circled by red dotted line is a two-digit add-on code.



@UPEAD20  
Disable 2-Digit Add-On Code



@UPEAD21  
Enable 2-Digit Add-On Code



**Disable 2-Digit Add-On Code:** The engine decodes UPC-E and ignores the add-on code when presented with a UPC-E plus 2-digit add-on barcode. It can also decode UPC-E barcodes without 2-digit add-on codes.

**Enable 2-Digit Add-On Code:** The engine decodes a mix of UPC-E barcodes with and without 2-digit add-on codes.



@SETUPE0  
\*\* Exit Setup

---

## 5-Digit Add-On Code

A UPC-E barcode can be augmented with a five-digit add-on code to form a new one. In the example below, the part surrounded by blue dotted line is a UPC-E barcode while the part circled by red dotted line is a five-digit add-on code.



**Disable 5-Digit Add-On Code**



**Enable 5-Digit Add-On Code**



**Disable 5-Digit Add-On Code:** The engine decodes UPC-E and ignores the add-on code when presented with a UPC-E plus 5-digit add-on barcode. It can also decode UPC-E barcodes without 5-digit add-on codes.

**Enable 5-Digit Add-On Code:** The engine decodes a mix of UPC-E barcodes with and without 5-digit add-on codes.

## Add-On Code Required

When **UPC-E Add-On Code Required** is selected, the engine will only read UPC-E barcodes that contain add-on codes.



**UPC-E Add-On Code Not Required**



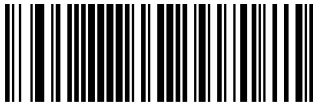
**UPC-E Add-On Code Required**



@SETUPE1  
Enter Setup

## Transmit Preamble Character

Preamble characters (Country Code and System Character) can be transmitted as part of a UPC-E barcode. Select one of the following options for transmitting UPC-E preamble to the host device: transmit system character only, transmit system character and country code ("0" for USA), or transmit no preamble.



@UPEPRE1  
System Character



@UPEPRE0  
No Preamble

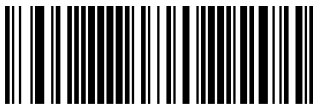


@UPEPRE2  
System Character & Country Code

## Convert UPC-E to UPC-A

**Convert UPC-E to UPC-A:** Convert UPC-E (zero suppressed) decoded data to UPC-A format before transmission. After conversion, the data follows UPC-A format and is affected by UPC-A programming selections (e.g., Preamble, Check Character).

**Do Not Convert UPC-E to UPC-A:** UPC-E decoded data is transmitted as UPC-E data, without conversion.



@UPEEXP0  
Do Not Convert UPC-E to UPC-A



@UPEEXP1  
Convert UPC-E to UPC-A



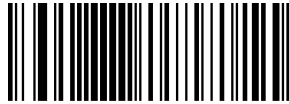
@SETUPE0  
\*\* Exit Setup



---

## UPC-A

### Restore Factory Defaults



@UPADEF

Restore the Factory Defaults of UPC-A

### Enable/Disable UPC-A



@UPAENA1

Enable UPC-A



@UPAENA0

Disable UPC-A



If the engine fails to identify UPC-A barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable UPC-A** barcode.

### Transmit Check Character

UPC-A is 13 digits in length with the last one as its check character used to verify the integrity of the data.



@UPACHK2

Transmit UPC-A Check Character



@UPACHK1

Do Not Transmit UPC-A Check Character



@SETUPE1

Enter Setup

---

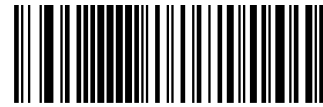
## 2-Digit Add-On Code

A UPC-A barcode can be augmented with a two-digit add-on code to form a new one. In the example below, the part surrounded by blue dotted line is a UPC-A barcode while the part circled by red dotted line is a two-digit add-on code.



@UPAAD20

Disable 2-Digit Add-On Code



@UPAAD21

Enable 2-Digit Add-On Code



**Disable 2-Digit Add-On Code:** The engine decodes UPC-A and ignores the add-on code when presented with a UPC-A plus 2-digit add-on barcode. It can also decode UPC-A barcodes without 2-digit add-on codes.

**Enable 2-Digit Add-On Code:** The engine decodes a mix of UPC-A barcodes with and without 2-digit add-on codes.



@SETUPE0

\*\* Exit Setup

---

## 5-Digit Add-On Code

A UPC-A barcode can be augmented with a five-digit add-on code to form a new one. In the example below, the part surrounded by blue dotted line is a UPC-A barcode while the part circled by red dotted line is a five-digit add-on code.



**Disable 5-Digit Add-On Code**



**Enable 5-Digit Add-On Code**



**Disable 5-Digit Add-On Code:** The engine decodes UPC-A and ignores the add-on code when presented with a UPC-A plus 5-digit add-on barcode. It can also decode UPC-A barcodes without 5-digit add-on codes.

**Enable 5-Digit Add-On Code:** The engine decodes a mix of UPC-A barcodes with and without 5-digit add-on codes.



@SETUPE1

**Enter Setup**

---

### **Add-On Code Required**

When **UPC-A Add-On Code Required** is selected, the engine will only read UPC-A barcodes that contain add-on codes.



@UPAREQ0

**UPC-A Add-On Code Not Required**



@UPAREQ1

**UPC-A Add-On Code Required**

### **Transmit Preamble Character**

Preamble characters (Country Code and System Character) can be transmitted as part of a UPC-A barcode. Select one of the following options for transmitting UPC-A preamble to the host device: transmit system character only, transmit system character and country code ("0" for USA), or transmit no preamble.



@UPAPRE0

**No Preamble**



@UPAPRE1

**System Character**



@UPAPRE2

**System Character & Country Code**



@SETUPE0

**\*\* Exit Setup**

---

## Interleaved 2 of 5

### Restore Factory Defaults



@I25DEF

**Restore the Factory Defaults of Interleaved 2 of 5**

### Enable/Disable Interleaved 2 of 5



@I25ENA1

**Enable Interleaved 2 of 5**



@I25ENA0

**Disable Interleaved 2 of 5**



If the engine fails to identify Interleaved 2 of 5 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Interleaved 2 of 5** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for Interleaved 2 of 5

The engine can be configured to only decode Interleaved 2 of 5 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Interleaved 2 of 5 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Interleaved 2 of 5 barcodes with that length are to be decoded.



### Set the engine to decode Interleaved 2 of 5 barcodes containing between 8 and 12 characters:

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Check Character Verification

A check character is optional for Interleaved 2 of 5 and can be added as the last character. It is a calculated value used to verify the integrity of the data.

- ✧ **Disable:** The engine transmits Interleaved 2 of 5 barcodes as is.
- ✧ **Do Not Transmit Check Character After Verification:** The engine checks the integrity of all Interleaved 2 of 5 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted except the last digit, whereas those failing it will not be transmitted.
- ✧ **Transmit Check Character After Verification:** The engine checks the integrity of all Interleaved 2 of 5 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted, whereas those failing it will not be transmitted.

Since Interleaved 2 of 5 must always have an even number of digits, a zero may need to be added as the first digit when the check character is added. The check character is automatically generated when making Interleaved 2 of 5 barcodes.



**Do Not Transmit Check Character After Verification**



**Transmit Check Character After Verification**



If the **Do Not Transmit Check Character After Verification** option is enabled, Interleaved 2 of 5 barcodes with a length that is less than the configured minimum length after having the check character excluded will not be decoded. (For example, when the **Do Not Transmit Check Character After Verification** option is enabled and the minimum length is set to 4, Interleaved 2 of 5 barcodes with a total length of 4 characters including the check character cannot be read.)



@SETUPE1  
**Enter Setup**

---

## Febraban

### Disable/Enable Febraban



@I25FBB0  
**Disable Febraban**



@I25FBB1  
**Enable Febraban, Do Not Expand**



@I25FBB2  
**Enable Febraban, Expand**

### Transmit Delay per Character

**Transmit Delay per Character** applies to both Expanded and Unexpanded Febraban. This feature is available only when USB HID Keyboard is enabled.



@FEBSEN0  
**Disable Transmit Delay per Character**



@FEBSEN1  
**Enable Transmit Delay per Character**



@SETUPE0  
**\*\* Exit Setup**



---

You may select an appropriate delay value from the options below as per your actual needs.



@FEBSDT0

**0ms**



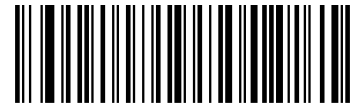
@FEBSDT5

**5ms**



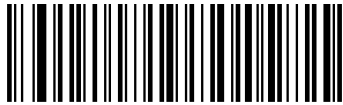
@FEBSDT10

**10ms**



@FEBSDT15

**15ms**



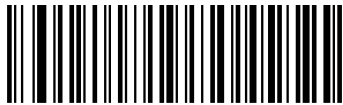
@FEBSDT20

**20ms**



@FEBSDT25

**25ms**



@FEBSDT30

**30ms**



@FEBSDT35

**35ms**



@SETUPE1

**Enter Setup**

---



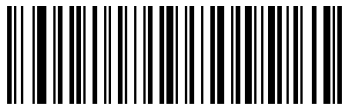
@FEBSDT40

**40ms**



@FEBSDT50

**50ms**



@FEBSDT60

**60ms**



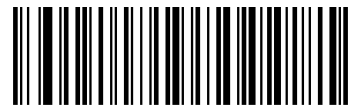
@FEBSDT70

**70ms**



@FEBSDT45

**45ms**



@FEBSDT55

**55ms**



@FEBSDT65

**65ms**



@FEBSDT75

**75ms**



@SETUPE0

**\*\* Exit Setup**

---

## Transmit Delay per 12 Characters

**Transmit Delay per 12 Characters** applies to Expanded Febraban only. This feature is available only when USB HID Keyboard is enabled.



@FEBMEN0

**Disable Transmit Delay per 12 Characters**



@FEBMEN1

**Enable Transmit Delay per 12 Characters**

You may select an appropriate delay value from the options below as per your actual needs.



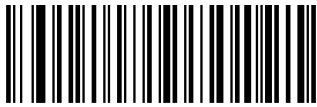
@FEBMDT0

**0ms**



@FEBMDT1

**300ms**



@FEBMDT2

**400ms**



@SETUPE1

**Enter Setup**

---



@FEBMDT3

**500ms**



@FEBMDT4

**600ms**



@FEBMDT5

**700ms**



@FEBMDT6

**800ms**



@FEBMDT7

**900ms**



@SETUPE0

**\*\* Exit Setup**

---

## ITF-14

ITF-14 is a special kind of Interleaved 2 of 5 with a length of 14 characters and the last character as the check character.

ITF-14 priority principle: For the Interleaved 2 of 5 barcodes with a length of 14 characters and the last character as the check character, the ITF-14 configurations shall take precedence over the Interleaved 2 of 5 settings.

### Restore Factory Defaults



**Restore the Factory Defaults of ITF-14**

### Enable/Disable ITF-14



**Disable ITF-14**



**Enable ITF-14 But Do Not Transmit Check Character**



**Enable ITF-14 and Transmit Check Character**



An example of the ITF-14 priority principle: when ITF-14 is enabled and Interleaved 2 of 5 is disabled, the engine only decodes Interleaved 2 of 5 barcodes with a length of 14 characters and the last character as the check character.



@SETUPE1

**Enter Setup**

---

## ITF-6

ITF-6 is a special kind of Interleaved 2 of 5 with a length of 6 characters and the last character as the check character.

ITF-6 priority principle: For the Interleaved 2 of 5 barcodes with a length of 6 characters and the last character as the check character, the ITF-6 configurations shall take precedence over the Interleaved 2 of 5 settings.

### Restore Factory Defaults



@IT6DEF

**Restore the Factory Defaults of ITF-6**

### Enable/Disable ITF-6



@IT6ENA0

**Disable ITF-6**



@IT6ENA1

**Enable ITF-6 But Do Not Transmit Check Character**



@IT6ENA2

**Enable ITF-6 and Transmit Check Character**



An example of the ITF-6 priority principle: when ITF-6 is enabled and Interleaved 2 of 5 is disabled, the engine only decodes Interleaved 2 of 5 barcodes with a length of 6 characters and the last character as the check character.



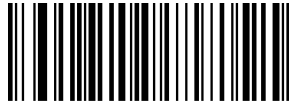
@SETUPE0

**\*\* Exit Setup**

---

## Matrix 2 of 5

### Restore Factory Defaults



@M25DEF

**Restore the Factory Defaults of Matrix 2 of 5**

### Enable/Disable Matrix 2 of 5



@M25ENA1

**Enable Matrix 2 of 5**



@M25ENA0

**Disable Matrix 2 of 5**



If the engine fails to identify Matrix 2 of 5 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Matrix 2 of 5** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for Matrix 2 of 5

The engine can be configured to only decode Matrix 2 of 5 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



@M25MIN  
**Set the Minimum Length**



@M25MAX  
**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Matrix 2 of 5 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Matrix 2 of 5 barcodes with that length are to be decoded.



### Set the engine to decode Matrix 2 of 5 barcodes containing between 8 and 12 characters:

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**



---

## Check Character Verification

A check character is optional for Matrix 2 of 5 and can be added as the last character. It is a calculated value used to verify the integrity of the data.

- ✧ **Disable:** The engine transmits Matrix 2 of 5 barcodes as is.
- ✧ **Do Not Transmit Check Character After Verification:** The engine checks the integrity of all Matrix 2 of 5 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted except the last digit, whereas those failing it will not be transmitted.
- ✧ **Transmit Check Character After Verification:** The engine checks the integrity of all Matrix 2 of 5 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted, whereas those failing it will not be transmitted.

Since Matrix 2 of 5 must always have an even number of digits, a zero may need to be added as the first digit when the check character is added. The check character is automatically generated when making Matrix 2 of 5 barcodes.



**Disable**



**Do Not Transmit Check Character After Verification**



**Transmit Check Character After Verification**



If the **Do Not Transmit Check Character After Verification** option is enabled, Matrix 2 of 5 barcodes with a length that is less than the configured minimum length after having the check character excluded will not be decoded. (For example, when the **Do Not Transmit Check Character After Verification** option is enabled and the minimum length is set to 4, Matrix 2 of 5 barcodes with a total length of 4 characters including the check character cannot be read.)



@SETUPE1  
**Enter Setup**

---

## Code 39

### Restore Factory Defaults



@C39DEF  
**Restore the Factory Defaults of Code 39**

### Enable/Disable Code 39



@C39ENA1  
**Enable Code 39**



@C39ENA0  
**Disable Code 39**



If the engine fails to identify Code 39 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Code 39** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Set Length Range for Code 39

The engine can be configured to only decode Code 39 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Code 39 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Code 39 barcodes with that length are to be decoded.



### **Set the engine to decode Code 39 barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode "8" from the "Digit Barcodes" section in Appendix.
4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes "1" and "2" from the "Digit Barcodes" section in Appendix.
7. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE1  
Enter Setup

## Check Character Verification

A check character is optional for Code 39 and can be added as the last character. It is a calculated value used to verify the integrity of the data.

- ✧ **Disable:** The engine transmits Code 39 barcodes as is.
- ✧ **Do Not Transmit Check Character After Verification:** The engine checks the integrity of all Code 39 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted except the last digit, whereas those failing it will not be transmitted.
- ✧ **Transmit Check Character After Verification:** The engine checks the integrity of all Code 39 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted, whereas those failing it will not be transmitted.



@C39CHK0  
Disable



@C39CHK1  
Do Not Transmit Check Character After Verification



@C39CHK2  
Transmit Check Character After Verification



If the **Do Not Transmit Check Character After Verification** option is enabled, Code 39 barcodes with a length that is less than the configured minimum length after having the check character excluded will not be decoded. (For example, when the **Do Not Transmit Check Character After Verification** option is enabled and the minimum length is set to 4, Code 39 barcodes with a total length of 4 characters including the check character cannot be read.)



@SETUPE0  
\*\* Exit Setup

---

## Transmit Start/Stop Character

Code 39 uses an asterisk (\*) for both the start and the stop characters. You can choose whether or not to transmit the start/stop characters by scanning the appropriate barcode below.



@C39TSC0

**Do Not Transmit Start/Stop Character**



@C39TSC1

**Transmit Start/Stop Character**

## Enable/Disable Code 39 Full ASCII

The engine can be configured to identify all ASCII characters by scanning the appropriate barcode below.



@C39ASC0

**Disable Code 39 Full ASCII**



@C39ASC1

**Enable Code 39 Full ASCII**



@SETUPE1

**Enter Setup**

---

### **Enable/Disable Code 32 (Italian Pharma Code)**

Code 32 is a variant of Code 39 used by the Italian pharmaceutical industry. Scan the appropriate bar code below to enable or disable Code 32. Code 39 must be enabled and Code 39 check character verification must be disabled for this parameter to function.



@C39E320

**Disable Code 32**



@C39E321

**Enable Code 32**

### **Code 32 Prefix**

Scan the appropriate barcode below to enable or disable adding the prefix character "A" to all Code 32 barcodes. Code 32 must be enabled for this parameter to function.



@C39S320

**Disable Code 32 Prefix**



@C39S321

**Enable Code 32 Prefix**



@SETUPE0

**\*\* Exit Setup**

---

### Transmit Code 32 Start/Stop Character

Code 32 must be enabled for this parameter to function.



@C39T320

**Do Not Transmit Code 32 Start/Stop Character**



@C39T321

**Transmit Code 32 Start/Stop Character**

### Transmit Code 32 Check Character

Code 32 must be enabled for this parameter to function.



@C39C320

**Do Not Transmit Code 32 Check Character**



@C39C321

**Transmit Code 32 Check Character**



@SETUPE1  
**Enter Setup**

---

## Codabar

### Restore Factory Defaults



@CBADEF  
**Restore the Factory Defaults of Codabar**

### Enable/Disable Codabar



@CBAENA1  
**Enable Codabar**



@CBAENA0  
**Disable Codabar**



If the engine fails to identify Codabar barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Codabar** barcode.



@SETUPE0  
**\*\* Exit Setup**



---

## Set Length Range for Codabar

The engine can be configured to only decode Codabar barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Codabar barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Codabar barcodes with that length are to be decoded.



### **Set the engine to decode Codabar barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
  2. Scan the **Set the Minimum Length** barcode.
  3. Scan the numeric barcode "8" from the "Digit Barcodes" section in Appendix.
  4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  5. Scan the **Set the Maximum Length** barcode.
  6. Scan the numeric barcodes "1" and "2" from the "Digit Barcodes" section in Appendix.
  7. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  8. Scan the **Exit Setup** barcode.
-



@SETUPE1  
Enter Setup

---

## Check Character Verification

A check character is optional for Codabar and can be added as the last character. It is a calculated value used to verify the integrity of the data.

- ✧ **Disable:** The engine transmits Codabar barcodes as is.
- ✧ **Do Not Transmit Check Character After Verification:** The engine checks the integrity of all Codabar barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted except the last digit, whereas those failing it will not be transmitted.
- ✧ **Transmit Check Character After Verification:** The engine checks the integrity of all Codabar barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted, whereas those failing it will not be transmitted.



@CBACHK0  
Disable



@CBACHK1  
Do Not Transmit Check Character After Verification



@CBACHK2  
Transmit Check Character After Verification



If the **Do Not Transmit Check Character After Verification** option is enabled, Codabar barcodes with a length that is less than the configured minimum length after having the check character excluded will not be decoded. (For example, when the **Do Not Transmit Check Character After Verification** option is enabled and the minimum length is set to 4, Codabar barcodes with a total length of 4 characters including the check character cannot be read.)



@SETUPE0  
\*\* Exit Setup

---

## Start/Stop Character

You can set the start/stop characters and choose whether or not to transmit the start/stop characters by scanning the appropriate barcode below.



@CBATSC0

**Do Not Transmit Start/Stop Character**



@CBATSC1

**Transmit Start/Stop Character**



@CBASCF0

**ABCD/ABCD as the Start/Stop Character**



@CBASCF1

**ABCD/TN\*E as the Start/Stop Character**



@CBASCF2

**abcd/abcd as the Start/Stop Character**



@CBASCF3

**abcd/tn\*e as the Start/Stop Character**



@SETUPE1  
**Enter Setup**

---

## Code 93

### Restore Factory Defaults



@C93DEF  
**Restore the Factory Defaults of Code 93**

### Enable/Disable Code 93



@C93ENA1  
**Enable Code 93**



@C93ENA0  
**Disable Code 93**



If the engine fails to identify Code 93 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Code 93** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Set Length Range for Code 93

The engine can be configured to only decode Code 93 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Code 93 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Code 93 barcodes with that length are to be decoded.



### **Set the engine to decode Code 93 barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
  2. Scan the **Set the Minimum Length** barcode.
  3. Scan the numeric barcode "8" from the "Digit Barcodes" section in Appendix.
  4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  5. Scan the **Set the Maximum Length** barcode.
  6. Scan the numeric barcodes "1" and "2" from the "Digit Barcodes" section in Appendix.
  7. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  8. Scan the **Exit Setup** barcode.
-



@SETUPE1  
Enter Setup

## Check Character Verification

Check characters are optional for Code 93 and can be added as the last two characters, which are calculated values used to verify the integrity of the data.

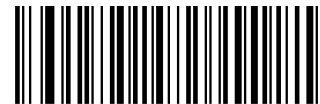
**Disable:** The engine transmits Code 93 barcodes as is.

**Do Not Transmit Check Character After Verification:** The engine checks the integrity of all Code 93 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the checks will be transmitted except the last two digits, whereas those failing them will not be transmitted.

**Transmit Check Character After Verification:** The engine checks the integrity of all Code 93 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the checks will be transmitted, whereas those failing them will not be transmitted.



@C93CHK0  
Disable



@C93CHK1

**Do Not Transmit Check Character After Verification**



@C93CHK2

**Transmit Check Character After Verification**



If the **Do Not Transmit Check Character After Verification** option is enabled, Code 93 barcodes with a length that is less than the configured minimum length after having the two check characters excluded will not be decoded. (For example, when the **Do Not Transmit Check Character After Verification** option is enabled and the minimum length is set to 4, Code 93 barcodes with a total length of 4 characters including the two check characters cannot be read.)



@SETUPE0  
\*\* Exit Setup

---

## GS1-128 (UCC/EAN-128)

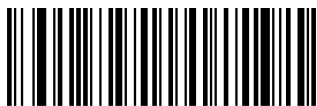
### Restore Factory Defaults



@GS1DEF

**Restore the Factory Defaults of GS1-128**

### Enable/Disable GS1-128



@GS1ENA1

**Enable GS1-128**



@GS1ENA0

**Disable GS1-128**



If the engine fails to identify GS1-128 barcodes, you may first try this solution by scanning the **EnterSetup** barcode and then **Enable GS1-128** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for GS1-128

The engine can be configured to only decode GS1-128 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



@GS1MIN  
**Set the Minimum Length**



@GS1MAX  
**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes GS1-128 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only GS1-128 barcodes with that length are to be decoded.



### Set the engine to decode GS1-128 barcodes containing between 8 and 12 characters:

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**



---

## Transmit Check Character



@GS1CHK2

Transmit GS1-128 Check Character



@GS1CHK1

Do Not Transmit GS1-128 Check Character

## FNC1 Output



@GS1FNC0

Off



@GS1FNC1

On



@SETUPE1  
**Enter Setup**

---

## GS1 Databar (RSS)

### Restore Factory Defaults



@RSSDEF  
**Restore the Factory Defaults of GS1 Databar**

### Enable/Disable GS1 Databar



@RSSENA1  
**Enable GS1 Databar**



@RSSENA0  
**Disable GS1 Databar**



If the engine fails to identify GS1 Databar barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable GS1 Databar** barcode.

### Transmit Application Identifier “01”



@RSSTA1  
**Transmit Application Identifier “01”**



@RSSTA0  
**Do Not Transmit Application Identifier “01”**



@SETUPE0  
**\*\* Exit Setup**

---

## Code 11

### Restore Factory Defaults



@C11DEF

Restore the Factory Defaults of Code 11

### Enable/Disable Code 11



@C11ENA1

Enable Code 11



@C11ENA0

Disable Code 11



If the engine fails to identify Code 11 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Code 11** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for Code 11

The engine can be configured to only decode Code 11 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



@C11MIN  
**Set the Minimum Length**



@C11MAX  
**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Code 11 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Code 11 barcodes with that length are to be decoded.



### Set the engine to decode Code 11 barcodes containing between 8 and 12 characters:

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Check Character Verification

Check characters are optional for Code 11 and can be added as the last one or two characters, which are calculated values used to verify the integrity of the data.

If the **Disable** option is enabled, the engine transmits Code 11 barcodes as is.



**Disable**



**One Check Character, MOD11**



**Two Check Characters, MOD11/MOD11**



**Two Check Characters, MOD11/MOD9**



**One Check Character, MOD11 (Len<=10)  
Two Check Characters, MOD11/MOD11(Len>10)**



**One Check Character, MOD11 (Len<=10)  
Two Check Characters, MOD11/MOD9 (Len>10)**



@SETUPE1

Enter Setup

---

### Transmit Check Character



@C11TCK0

Do Not Transmit Code 11 Check Character



@C11TCK1

Transmit Code 11 Check Character



If you select a check character algorithm and the **Do Not Transmit Check Character** option, Code 11 barcodes with a length that is less than the configured minimum length after having the check character(s) excluded will not be decoded. (For example, when the **One Check Character, MOD11** and **Do Not Transmit Check Character** options are enabled and the minimum length is set to 4, Code 11 barcodes with a total length of 4 characters including the check character cannot be read.)



@SETUPE0

\*\* Exit Setup

---

## ISBN

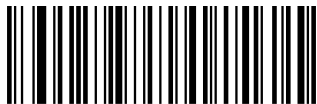
### Restore Factory Defaults



@ISBDEF

**Restore the Factory Defaults of ISBN**

### Enable/Disable ISBN



@ISBENA1

**Enable ISBN**



@ISBENA0

**Disable ISBN**



If the engine fails to identify ISBN barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable ISBN** barcode.



@SETUPE1

**Enter Setup**

---

## **Set ISBN Format**



@ISBT101

**ISBN-10**



@ISBT100

**ISBN-13**

## **ISSN**

### **Restore Factory Defaults**



@ISSDEF

**Restore the Factory Defaults of ISSN**



@SETUPE0

**\*\* Exit Setup**



---

## Enable/Disable ISSN



@ISSENA1

**Enable ISSN**



@ISSENA0

**Disable ISSN**



If the engine fails to identify ISSN barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable ISSN** barcode.



@SETUPE1  
**Enter Setup**

---

## Industrial 25

### Restore Factory Defaults



@L25DEF  
**Restore the Factory Defaults of Industrial 25**

### Enable/Disable Industrial 25



@L25ENA1  
**Enable Industrial 25**



@L25ENA0  
**Disable Industrial 25**



If the engine fails to identify Industrial 25 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Industrial 25** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Set Length Range for Industrial 25

The engine can be configured to only decode Industrial 25 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Industrial 25 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Industrial 25 barcodes with that length are to be decoded.



### **Set the engine to decode Industrial 25 barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
  2. Scan the **Set the Minimum Length** barcode.
  3. Scan the numeric barcode "8" from the "Digit Barcodes" section in Appendix.
  4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  5. Scan the **Set the Maximum Length** barcode.
  6. Scan the numeric barcodes "1" and "2" from the "Digit Barcodes" section in Appendix.
  7. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  8. Scan the **Exit Setup** barcode.
-



@SETUPE1  
Enter Setup

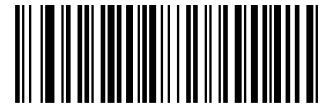
## Check Character Verification

A check character is optional for Industrial 25 and can be added as the last character. It is a calculated value used to verify the integrity of the data.

- ✧ **Disable:** The engine transmits Industrial 25 barcodes as is.
- ✧ **Do Not Transmit Check Character After Verification:** The engine checks the integrity of all Industrial 25 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted except the last digit, whereas those failing it will not be transmitted.
- ✧ **Transmit Check Character After Verification:** The engine checks the integrity of all Industrial 25 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted, whereas those failing it will not be transmitted.



@L25CHK0  
Disable



@L25CHK1

**Do Not Transmit Check Character After Verification**



@L25CHK2

**Transmit Check Character After Verification**



If the **Do Not Transmit Check Character After Verification** option is enabled, Industrial 25 barcodes with a length that is less than the configured minimum length after having the check character excluded will not be decoded. (For example, when the **Do Not Transmit Check Character After Verification** option is enabled and the minimum length is set to 4, Industrial 25 barcodes with a total length of 4 characters including the check character cannot be read.)



@SETUPE0  
\*\* Exit Setup

---

## Standard 25

### Restore Factory Defaults



@S25DEF

**Restore the Factory Defaults of Standard 25**

### Enable/Disable Standard 25



@S25ENA1

**Enable Standard 25**



@S25ENA0

**Disable Standard 25**



If the engine fails to identify Standard 25 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Standard 25** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for Standard 25

The engine can be configured to only decode Standard 25 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



@S25MIN  
**Set the Minimum Length**



@S25MAX  
**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Standard 25 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Standard 25 barcodes with that length are to be decoded.



**Set the engine to decode Standard 25 barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Check Character Verification

A check character is optional for Standard 25 and can be added as the last character. It is a calculated value used to verify the integrity of the data.

- ✧ **Disable:** The engine transmits Standard 25 barcodes as is.
- ✧ **Do Not Transmit Check Character After Verification:** The engine checks the integrity of all Standard 25 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted except the last digit, whereas those failing it will not be transmitted.
- ✧ **Transmit Check Character After Verification:** The engine checks the integrity of all Standard 25 barcodes to verify that the data complies with the check character algorithm. Barcodes passing the check will be transmitted, whereas those failing it will not be transmitted.



@S25CHK0

**Disable**



@S25CHK1

**Do Not Transmit Check Character After Verification**



@S25CHK2

**Transmit Check Character After Verification**



If the **Do Not Transmit Check Character After Verification** option is enabled, Standard 25 barcodes with a length that is less than the configured minimum length after having the check character excluded will not be decoded. (For example, when the **Do Not Transmit Check Character After Verification** option is enabled and the minimum length is set to 4, Standard 25 barcodes with a total length of 4 characters including the check character cannot be read.)



@SETUPE1  
**Enter Setup**

---

## Plessey

### Restore Factory Defaults



@PLYDEF  
**Restore the Factory Defaults of Plessey**

### Enable/Disable Plessey



@PLYENA1  
**Enable Plessey**



@PLYENA0  
**Disable Plessey**



If the engine fails to identify Plessey barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Plessey** barcode.



@SETUPE0  
**\*\* Exit Setup**



---

## Set Length Range for Plessey

The engine can be configured to only decode Plessey barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes Plessey barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only Plessey barcodes with that length are to be decoded.



### **Set the engine to decode Plessey barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
  2. Scan the **Set the Minimum Length** barcode.
  3. Scan the numeric barcode "8" from the "Digit Barcodes" section in Appendix.
  4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  5. Scan the **Set the Maximum Length** barcode.
  6. Scan the numeric barcodes "1" and "2" from the "Digit Barcodes" section in Appendix.
  7. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  8. Scan the **Exit Setup** barcode.
-



@SETUPE1  
Enter Setup

---

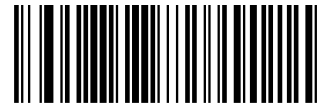
## Check Character Verification

Check characters are optional for Plessey and can be added as the last two characters, which are calculated values used to verify the integrity of the data.

- ✧ **Disable:** The engine transmits Plessey barcodes as is.
- ✧ **Do Not Transmit Check Character After Verification:** The engine checks the integrity of all Plessey barcodes to verify that the data complies with the check character algorithm. Barcodes passing the checks will be transmitted except the last two digits, whereas those failing them will not be transmitted.
- ✧ **Transmit Check Character After Verification:** The engine checks the integrity of all Plessey barcodes to verify that the data complies with the check character algorithm. Barcodes passing the checks will be transmitted, whereas those failing them will not be transmitted.



@PLYCHK0  
Disable



@PLYCHK1

Do Not Transmit Check Character After Verification



@PLYCHK2

Transmit Check Character After Verification



If the **Do Not Transmit Check Character After Verification** option is enabled, Plessey barcodes with a length that is less than the configured minimum length after having the check characters excluded will not be decoded. (For example, when the **Do Not Transmit Check Character After Verification** option is enabled and the minimum length is set to 4, Plessey barcodes with a total length of 4 characters including the check characters cannot be read.)



@SETUPE0  
\*\* Exit Setup

---

## MSI-Plessey

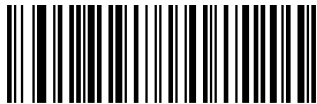
### Restore Factory Defaults



@MSIDF

Restore the Factory Defaults of MSI-Plessey

### Enable/Disable MSI-Plessey



@MSIENA1

Enable MSI-Plessey



@MSIENA0

Disable MSI-Plessey



If the engine fails to identify MSI-Plessey barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable MSI-Plessey** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for MSI-Plessey

The engine can be configured to only decode MSI-Plessey barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



@MSIMIN

**Set the Minimum Length**



@MSIMAX

**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes MSI-Plessey barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only MSI-Plessey barcodes with that length are to be decoded.



**Set the engine to decode MSI-Plessey barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Check Character Verification

Check characters are optional for MSI-Plessey and can be added as the last one or two characters, which are calculated values used to verify the integrity of the data.

If the **Disable** option is enabled, the engine transmits MSI-Plessey barcodes as is.



**Disable**



**One Check Character, MOD10**



**Two Check Characters, MOD10/MOD10**



**Two Check Characters, MOD10/MOD11**



@SETUPE1

Enter Setup

---

### Transmit Check Character



@MSITCK1

Transmit MSI-Plessey Check Character



@MSITCK0

Do Not Transmit MSI-Plessey Check Character



If you select a check character algorithm and the **Do Not Transmit Check Character** option, MSI-Plessey barcodes with a length that is less than the configured minimum length after having the check character(s) excluded will not be decoded. (For example, when the **One Check Character**, **MOD10** and **Do Not Transmit Check Character** options are enabled and the minimum length is set to 4, MSI-Plessey barcodes with a total length of 4 characters including the check character cannot be read.)



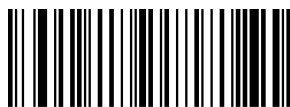
@SETUPE0

\*\* Exit Setup

---

## AIM 128

### Restore Factory Defaults



@AIMDEF

**Restore the Factory Defaults of AIM 128**

### Enable/Disable AIM 128



@AIMENA1

**Enable AIM 128**



@AIMENA0

**Disable AIM 128**



If the engine fails to identify AIM 128 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable AIM 128** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for AIM 128

The engine can be configured to only decode AIM 128 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



@AIMMIN  
**Set the Minimum Length**



@AIMMAX  
**Set the Maximum Length**



If minimum length is set to be greater than maximum length, the engine only decodes AIM 128 barcodes with either the minimum or maximum length. If minimum length is same as maximum length, only AIM 128 barcodes with that length are to be decoded.



### Set the engine to decode AIM 128 barcodes containing between 8 and 12 characters:

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**



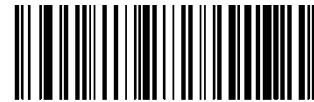
---

## Transmit Check Character



@AIMCHK2

**Transmit AIM 128 Check Character**



@AIMCHK1

**Do Not Transmit AIM 128 Check Character**

## FNC1 Output



@AIMFNC0

**Off**



@AIMFNC1

**On**



@SETUPE1  
**Enter Setup**

---

## PDF417

### Restore Factory Defaults



@PDFDEF  
**Restore the Factory Defaults of PDF417**

### Enable/Disable PDF417



@PDFENA1  
**Enable PDF417**



@PDFENA0  
**Disable PDF417**



If the engine fails to identify PDF417 barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable PDF417** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Set Length Range for PDF417

The engine can be configured to only decode PDF417 barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



Minimum length is not allowed to be greater than maximum length. If you only want to read PDF417 barcodes with a specific length, set both minimum and maximum lengths to be that desired length.



### **Set the engine to decode PDF417 barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode "8" from the "Digit Barcodes" section in Appendix.
4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes "1" and "2" from the "Digit Barcodes" section in Appendix.
7. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE1  
**Enter Setup**

---

## PDF417 Twin Code

PDF417 twin code is 2 PDF417 barcodes paralleled vertically or horizontally. They must both be either regular or inverse barcodes. They must have similar specifications and be placed closely together.

There are 3 options for reading PDF417 twin codes:

- ✧ **Single PDF417 Only:** Read either PDF417 code.
- ✧ **Twin PDF417 Only:** Read both PDF417 codes.
- ✧ **Both Single & Twin:** Read both PDF417 codes. If successful, transmit as twin PDF417 only. Otherwise, try single PDF417 only.



**Single PDF417 Only**



**Twin PDF417 Only**



**Both Single & Twin**



@SETUPE0  
**\*\* Exit Setup**

---

## Character Encoding



@PDFENC0

**Default Character Encoding**



@PDFENC1

**UTF-8**



@PDFENC2

**Automatically Select UTF-8 or Code Page**

## PDF417 ECI Output



@PDFECI0

**Disable PDF417 ECI Output**



@PDFECI1

**Enable PDF417 ECI Output**



@SETUPE1  
**Enter Setup**

---

## QR Code

### Restore Factory Defaults



@QRCDEF  
**Restore the Factory Defaults of QR Code**

### Enable/Disable QR Code



@QRCENA1  
**Enable QR Code**



@QRCENA0  
**Disable QR Code**



If the engine fails to identify QR Code barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable QR Code** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Set Length Range for QR Code

The engine can be configured to only decode QR Code barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



Minimum length is not allowed to be greater than maximum length. If you only want to read QR Code barcodes with a specific length, set both minimum and maximum lengths to be that desired length.



### **Set the engine to decode QR Code barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode "8" from the "Digit Barcodes" section in Appendix.
4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes "1" and "2" from the "Digit Barcodes" section in Appendix.
7. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE1

**Enter Setup**

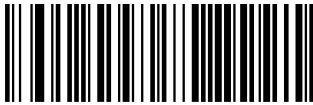
---

## QR Twin Code

QR twin code is 2 QR barcodes paralleled vertically or horizontally. They must both be either regular or inverse barcodes. They must have similar specifications and be placed closely together.

There are 3 options for reading QR twin codes:

- ✧ **Single QR Only:** Read either QR code.
- ✧ **Twin QR Only:** Read both QR codes. Transmission sequence: left (upper) QR code followed by right (lower) QR code.
- ✧ **Both Single & Twin:** Read both QR codes. If successful, transmit as twin QR only. Otherwise, try single QR only.



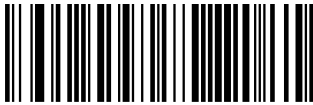
@QRCDU0

**Single QR Only**



@QRCDU1

**Twin QR Only**



@QRCDU2

**Both Single & Twin**



@SETUPE0

**\*\* Exit Setup**



---

## Character Encoding



@QRCENC0

**Default Character Encoding**



@QRCENC1

**UTF-8**



@QRCENC3

**Automatically Select UTF-8 or Code Page**



@SETUPE1  
**Enter Setup**

---

## QR ECI Output



@QRCEC10  
**Disable QR ECI Output**



@QRCEC11  
**Enable QR ECI Output**

## URL QR

URL QR code refers to QR code whose barcode data begins with the http or HTTP.



@QRCURL0  
**Disable URL QR**



@QRCURL1  
**Enable URL QR**

## Micro QR Code

**Restore Factory Defaults**



@SETUPE0  
**\*\* Exit Setup**



@MQRDEF

**Restore the Factory Defaults of Micro QR**

### **Enable/Disable Micro QR**



@MQRENA1

**Enable Micro QR**



@MQRENA0

**Disable Micro QR**



If the engine fails to identify Micro QR barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Micro QR** barcode.



@SETUPE1  
**Enter Setup**

## Set Length Range for Micro QR

The engine can be configured to only decode Micro QR barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



@MQRMIN  
**Set the Minimum Length**



@MQRMAX  
**Set the Maximum Length**



Minimum length is not allowed to be greater than maximum length. If you only want to read Micro QR barcodes with a specific length, set both minimum and maximum lengths to be that desired length.



### Set the engine to decode Micro QR Code barcodes containing between 8 and 12 characters:

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Aztec

### Restore Factory Defaults



@AZTDEF

**Restore the Factory Defaults of Aztec Code**

### Enable/Disable Aztec Code



@AZTENA1

**Enable Aztec Code**



@AZTENA0

**Disable Aztec Code**



If the engine fails to identify Aztec Code barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Aztec Code** barcode.



@SETUPE1  
**Enter Setup**

---

## Set Length Range for Aztec Code

The engine can be configured to only decode Aztec barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



@AZTMIN  
**Set the Minimum Length**



@AZTMAX  
**Set the Maximum Length**



Minimum length is not allowed to be greater than maximum length. If you only want to read Aztec barcodes with a specific length, set both minimum and maximum lengths to be that desired length.



### Set the engine to decode Aztec barcodes containing between 8 and 12 characters:

1. Scan the **Enter Setup** barcode.
2. Scan the **Set the Minimum Length** barcode.
3. Scan the numeric barcode “8” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Set the Maximum Length** barcode.
6. Scan the numeric barcodes “1” and “2” from the “Digit Barcodes” section in Appendix.
7. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
8. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## Character Encoding



@AZTENC0

**Default Character Encoding**



@AZTENC1

**UTF-8**



@AZTENC2

**Automatically Select UTF-8 or Code Page**

## Aztec ECI Output



@AZTECI0

**Disable Aztec ECI Output**



@AZTECI1

**Enable Aztec ECI Output**



@SETUPE1  
**Enter Setup**

---

## Data Matrix

### Restore Factory Defaults



@DMCDEF  
**Restore the Factory Defaults of Data Matrix**

### Enable/Disable Data Matrix



@DMCENA1  
**Enable Data Matrix**



@DMCENA0  
**Disable Data Matrix**



If the engine fails to identify Data Matrix barcodes, you may first try this solution by scanning the **Enter Setup** barcode and then **Enable Data Matrix** barcode.



@SETUPE0  
**\*\* Exit Setup**



---

## Set Length Range for Data Matrix

The engine can be configured to only decode Data Matrix barcodes with lengths that fall between (inclusive) the minimum and maximum lengths. To accomplish it, you need to set the minimum and maximum lengths.



**Set the Minimum Length**



**Set the Maximum Length**



Minimum length is not allowed to be greater than maximum length. If you only want to read Data Matrix barcodes with a specific length, set both minimum and maximum lengths to be that desired length.



### **Set the engine to decode Data Matrix barcodes containing between 8 and 12 characters:**

1. Scan the **Enter Setup** barcode.
  2. Scan the **Set the Minimum Length** barcode.
  3. Scan the numeric barcode "8" from the "Digit Barcodes" section in Appendix.
  4. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  5. Scan the **Set the Maximum Length** barcode.
  6. Scan the numeric barcodes "1" and "2" from the "Digit Barcodes" section in Appendix.
  7. Scan the **Save** barcode from the "Save/Cancel Barcodes" section in Appendix.
  8. Scan the **Exit Setup** barcode.
-



@SETUPE1  
**Enter Setup**

---

## Data Matrix Twin Code

Data Matrix twin code is 2 Data Matrix barcodes paralleled vertically or horizontally. They must both be either regular or inverse barcodes. They must have similar specifications and be placed closely together.

There are 3 options for reading Data Matrix twin codes:

- ✧ **Single Data Matrix Only:** Read either Data Matrix code.
- ✧ **Twin Data Matrix Only:** Read both Data Matrix codes. Transmission sequence: left (upper) Data Matrix code followed by right (lower) Data Matrix code.
- ✧ **Both Single & Twin:** Read both Data Matrix codes. If successful, transmit as twin Data Matrix only. Otherwise, try single Data Matrix only.



@DMCDOU0  
**Single Data Matrix Only**



@DMCDOU1  
**Twin Data Matrix Only**



@DMCDOU2  
**Both Single & Twin**



@SETUPE0  
**\*\* Exit Setup**

---

## Rectangular Barcode

Data Matrix has two formats:

Square barcodes having the same amount of modules in length and width: 10\*10, 12\*12.... 144\*144.

Rectangular barcodes having different amounts of models in length and width: 6\*16, 6\*14...14\*22.



**Enable Rectangular Barcode**



**Disable Rectangular Barcode**

## Character Encoding



**Default Character Encoding**



**UTF-8**



**Automatically Select UTF-8 or Code Page**



@SETUPE1

**Enter Setup**

---

## Data Matrix ECI Output



@DMCEC10

**Disable Data Matrix ECI Output**



@DMCEC11

**Enable Data Matrix ECI Output**



@SETUPE0

**\*\* Exit Setup**

---

## Chapter 11 Data Formatter

### Introduction

You may use the Data Formatter to modify the engine's output. For example, you can use the Data Formatter to insert characters at certain points in barcode data or to suppress/ replace/ send certain characters in barcode data as it is scanned.

Normally, when you scan a barcode, it gets outputted automatically; however, when you create a format, you must use a "send" command (see the "Send Commands" section in this chapter) within the format programming to output data. Multiple data formats can be programmed into the engine. The maximum size of all data formats created is 2048 characters. By default, the data formatter is disabled. Enable it when required. If you have changed data format settings, and wish to clear all formats and return to the factory defaults, scan the **Default Data Format** code below.



**Default Data Format**

### Add a Data Format

Data format is used to edit barcode data. When you create a data format, you must select one of the four labels (Format\_0, Format\_1, Format\_2 and Format\_3) for your data format, specify the application scope of data format (such as barcode type and data length) and include formatter commands. Multiple data formats may be created using the same label. When scanned data does not match your data format requirements, you will hear the non-match error beep (if the non-match error beep is ON).

There are two methods to program a data format: Programming with barcodes and programming with serial commands.

#### Programming with Barcodes

The following explains how to program a data format by scanning the specific barcodes. Scanning any irrelevant barcode or failing to follow the setting procedure will result in programming failure. To find the alphanumeric barcodes needed to create a data format, see the "Digit Barcodes" section in Appendix.

---



@SETUPE1  
**Enter Setup**

**Step 1:** Scan the **Enter Setup** barcode.

**Step 2:** Scan the **Add Data Format** barcode.



@DFMADD  
**Add Data Format**

**Step 3:** Select a label (Format\_0 or Format\_1 or Format\_2 or Format\_3).

Scan a numeric barcode **0** or **1** or **2** or **3** to label this data format Format\_0 or Format\_1 or Format\_2 or Format\_3.

**Step 4:** Select formatter command type.

Specify what type of formatter commands will be used. Scan a numeric barcode **6** to select formatter command type 6. (See the “Formatter Command Type 6” section in this chapter for more information)

**Step 5:** Set interface type

Scan **999** for any interface type.

**Step 6:** Set Symbology ID Number

Refer to the “Symbology ID Number” section in Appendix and find the ID number of the symbology to which you want to apply the data format. Scan three numeric barcodes for the symbology ID number. If you wish to create a data format for all symbologies, scan **999**.

**Step 7:** Set barcode data length

Specify what length of data will be acceptable for this symbology. Scan the four numeric barcodes that represent the data length. 9999 is a universal number, indicating all lengths. For example, 32 characters should be entered as 0032.

**Step 8:** Enter formatter command

Refer to the “Formatter Command Type 6” section in this chapter. Scan the alphanumeric barcodes that represent the command you need to edit data. For example, when a command is F141, you should scan F141.

**Step 9:** Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix to save your data format.



@SETUPE0  
**\*\* Exit Setup**

---

**Example:** Program a Format\_0 data format using formatter command type 6, Code 128 containing 10 characters applicable, send all characters followed by "A".

- |   |   |
|---|---|
| 1. Scan the <b>Enter Setup</b> barcode        | Enter the Setup mode                          |
| 2. Scan the <b>Add Data Format</b> barcode    | Add a data format                             |
| 3. Scan the <b>0</b> barcode                  | Select Format_0 as the label                  |
| 4. Scan the <b>6</b> barcode                  | Select formatter command type 6               |
| 5. Scan the <b>9</b> barcode three times      | All interface types applicable                |
| 6. Scan the barcodes <b>002</b>               | Only Code 128 applicable                      |
| 7. Scan the barcodes <b>0010</b>              | Only a length of 10 characters applicable     |
| 8. Scan the alphanumeric barcodes <b>F141</b> | Send all characters followed by "A" (HEX: 41) |
| 9. Scan the <b>Save</b> barcode               | Save the data format                          |

To streamline the programming process, you may as well generate a batch barcode by inputting the command (e.g. **@DFMADD069990020010F141;**) used to create a data format. See the "Use Batch Barcode" section in Chapter 9 to learn how to put a batch barcode into use.

When creating multiple data formats sharing a label, the formats are separated from each other by a vertical bar (|) in the batch command, e.g. **@DFMADD069990029999F141|069990039999F142|169990049999F143;**.



@SETUPE1  
Enter Setup

## Programming with Serial Commands

A data format can also be created by serial commands (HEX) sent from the host device. **All commands must be entered in uppercase letters.**

The syntax consists of the following elements:

**Prefix:** "~<SOH>0000" (HEX: **7E 01 30 30 30 30**), 6 characters.

**Storage type:** "@" (HEX: **40**) or "#" (HEX: **23**), 1 character. "@" means permanent setting which will not be lost by removing power from the engine or rebooting it; "#" means temporary setting which will be lost by removing power from the engine or rebooting it.

**Add Data Format Command:** "DFMADD" (HEX: **44 46 4D 41 44 44**), 6 characters.

**Data format label:** "0" (HEX: **30**) or "1" (HEX: **31**) or "2" (HEX: **32**) or "3" (HEX: **33**), 1 character. "0", "1", "2" and "3" represent Format\_0, Format\_1, Format\_2 and Format\_3 respectively.

**Formatter command type:** "6" (HEX: **36**), 1 character.

**Interface type:** "999" (HEX: **39 39 39**), 3 characters.

**Symbology ID Number:** The ID number of the symbology to which you want to apply the data format, 3 characters. 999 indicates all symbologies.

**Data length:** The length of data that will be acceptable for this symbology, 4 characters. 9999 indicates all lengths. For example, 32 characters should be entered as 0032.

**Formatter commands:** The command string used to edit data. For more information, see the "Formatter Command Type 6" section in this chapter.

**Suffix:** "<ETX>" (HEX: **3B 03**), 2 characters.

**Example:** Program a Format\_0 data format using formatter command type 6, Code 128 containing 10 characters applicable, send all characters followed by "A".

Enter: **7E 01 30 30 30 30 40 44 46 4D 41 44 44 30 36 39 39 39 30 30 33 39 39 39 39 46 31 34 31 3B 03**  
(~<SOH>0000@DFMADD069990020010F141;<ETX>)

Response: **02 01 30 30 30 30 40 44 46 4D 41 44 44 30 36 39 39 39 30 30 33 39 39 39 39 46 31 34 31 06 3B 03**  
(<STX><SOH>0000@DFMADD069990020010F141<ACK>;<ETX>)

When creating multiple data formats sharing a label, the formats are separated from each other by a vertical bar (|) in the serial command.

**Example:** ~<SOH>0000@DFMADD069990020010F141|069990039999F142|069990049999F143;<ETX>



@SETUPE0  
\*\* Exit Setup



---

## Enable/Disable Data Formatter

When Data Formatter is disabled, the data format you have enabled becomes invalid.



You may wish to require the data to conform to a data format you have created. The following settings can be applied to your data format:

**Enable Data Formatter, Required, Keep Prefix/Suffix:** Scanned data that meets your data format requirements is modified accordingly and gets outputted along with prefixes and suffixes (if prefix and suffix are enabled). Any data that does not match your data format requirements generates an error beep (if Non-Match Error Beep is turned ON) and the data in that barcode is not transmitted.

**Enable Data Formatter, Required, Drop Prefix/Suffix:** Scanned data that meets your data format requirements is modified accordingly and gets outputted without prefixes and suffixes (even if prefix and suffix are enabled). Any data that does not match your data format requirements generates an error beep (if Non-Match Error Beep is turned ON) and the data in that barcode is not transmitted.

**Enable Data Formatter, Not Required, Keep Prefix/Suffix:** Scanned data that meets your data format requirements is modified accordingly and gets outputted along with prefixes and suffixes (if prefix and suffix are enabled). Barcode data that does not match your data format requirements is transmitted as read along with prefixes and suffixes (if prefix and suffix are enabled).

**Enable Data Formatter, Not Required, Drop Prefix/Suffix:** Scanned data that meets your data format requirements is modified accordingly and gets outputted without prefixes and suffixes (even if prefix and suffix are enabled). Barcode data that does not match your data format requirements is transmitted as read along with prefixes and suffixes (if prefix and suffix are enabled).



@SETUPE1  
Enter Setup

---



@DFMENA1  
Enable Data Formatter, Required, Keep Prefix/Suffix



@DFMENA2  
Enable Data Formatter, Required, Drop Prefix/Suffix



@DFMENA3  
Enable Data Formatter, Not Required, Keep Prefix/Suffix



@DFMENA4  
Enable Data Formatter, Not Required, Drop Prefix/Suffix

## Non-Match Error Beep

If Non-Match Error Beep is turned ON, the engine generates an error beep when a barcode is encountered that does not match your required data format.



@DFMTON0  
Non-Match Error Beep Off



@DFMTON1  
Non-Match Error Beep On



@SETUPE0  
\*\* Exit Setup

---

## Data Format Selection

After enabling the Data Formatter, you can select a data format you want to use by scanning the appropriate barcode below.



@DFMUSE0

**Format\_0**



@DFMUSE1

**Format\_1**



@DFMUSE2

**Format\_2**



@DFMUSE3

**Format\_3**



@SETUPE1  
**Enter Setup**

---

## Change Data Format for a Single Scan

You can switch between data formats for a single scan. The next barcode is scanned using the data format selected here, then reverts to the format you have selected above.

For example, you may have set your engine to use the data format you saved as Format\_3. You can switch to Format\_1 for a single trigger pull by scanning the **Single Scan – Format\_1** barcode below. The next barcode that is scanned uses Format\_1, then reverts back to Format\_3.

Note: This setting will be lost by removing power from the engine, or turning off/ rebooting the device.



@DFMSIN0  
**Single Scan – Format\_0**



@DFMSIN1  
**Single Scan – Format\_1**



@DFMSIN2  
**Single Scan – Format\_2**



@DFMSIN3  
**Single Scan – Format\_3**



@SETUPE0  
**\*\* Exit Setup**

---

## Clear Data Format

There are two methods to remove data format created from your engine:

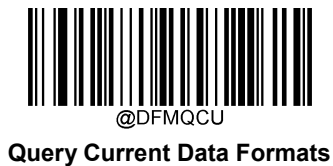
Delete one data format: Scan the **Clear One** barcode, a numeric barcode (0-3) and the **Save** barcode. For example, to delete Format\_2, you should scan the **Clear One** barcode, the **2** barcode and the **Save** barcode

Delete all data formats: Scan the **Clear All** barcode.



## Query Data Formats

You may scan the appropriate barcode below to get the information of data format(s) created by you or preset by manufacturer. For instance, if you have added Format\_0 as per the example in the "Add a Data Format" section in this chapter, scanning the **Query Current Data Formats** barcode, you will get the result: **Data Format0:069990020010F141;**.





@SETUPE1  
Enter Setup

---

## Formatter Command Type 6

When working with the Data Formatter, a virtual cursor is moved along your input data string. The following commands are used to both move this cursor to different positions, and to select, replace, and insert data into the final output. For the hex value of ASCII characters involved in the commands, refer to the “ASCII Table” in Appendix.

### Send Commands

#### F1 Send all characters

Syntax=F1xx (xx: The insert character’s hex value)

Include in the output message all of the characters from the input message, starting from current cursor position, followed by an insert character.

#### F2 Send a number of characters

Syntax=F2nnxx (nn: The numeric value (00-99) for the number of characters; xx: The insert character’s hex value)

Include in the output message a number of characters followed by an insert character. Start from the current cursor position and continue for “nn” characters or through the last character in the input message, followed by character “xx.”

#### F2 Example: Send a number of characters



Send the first 10 characters from the barcode above, followed by a carriage return.

Command string: **F2100D**

F2 is the “Send a number of characters” command

10 is the number of characters to send

0D is the hex value for a CR

The data is output as: **1234567890**

**<CR>**



@SETUPE0  
\*\* Exit Setup

---

### **F3 Send all characters up to a particular character**

Syntax=F3ssxx (ss: The particular character's hex value; xx: The insert character's hex value)

Include in the output message all characters from the input message, starting with the character at the current cursor position and continuing to, but not including, the particular character "ss," followed by character "xx." The cursor is moved forward to the "ss" character.

#### **F3 Example: Send all characters up to a particular character**



Using the barcode above, send all characters up to but not including "D," followed by a carriage return.

Command string: **F3440D**

F3 is the "Send all characters up to a particular character" command

44 is the hex value for a "D"

0D is the hex value for a CR

The data is output as: **1234567890ABC**

**<CR>**

### **E9 Send all but the last characters**

Syntax=E9nn (nn: The numeric value (00-99) for the number of characters that will not be sent at the end of the message)

Include in the output message all but the last "nn" characters, starting from the current cursor position. The cursor is moved forward to one position past the last input message character included.

### **F4 Insert a character multiple times**

Syntax=F4xxnn (xx: The insert character's hex value; nn: The numeric value (00-99) for the number of times it should be sent)

Send "xx" character "nn" times in the output message, leaving the cursor in the current position.

---



@SETUPE1  
Enter Setup

---

**E9 and F4 Example: Send all but the last characters, followed by 2 tabs**



Send all characters except for the last 8 from the barcode above, followed by 2 tabs.

Command string: **E908F40902**

E9 is the "Send all but the last characters" command

08 is the number of characters at the end to ignore

F4 is the "Insert a character multiple times" command

09 is the hex value for a horizontal tab

02 is the number of time the tab character is sent

The data is output as: **1234567890AB<tab><tab>**

### **B3 Insert symbology name**

Insert the name of the barcode's symbology in the output message, without moving the cursor.

### **B4 Insert barcode length**

Insert the barcode's length in the output message, without moving the cursor. The length is expressed as a numeric string and does not include leading zeros.



@SETUPE0  
\*\* Exit Setup



---

### B3 and B4 Example: Insert the symbology name and length



Send the symbology name and length before the barcode data from the barcode above. Break up these insertions with spaces. End with a carriage return.

Command string: **B3F42001B4F42001F10D**

B3 is the "Insert symbology name" command

F4 is the "Insert a character multiple times" command

20 is the hex value for a space

01 is the number of time the space character is sent

B4 is the "Insert barcode length" command

F4 is the "Insert a character multiple times" command

20 is the hex value for a space

01 is the number of time the space character is sent

F1 is the "Send all characters" command

0D is the hex value for a CR

The data is output as: **Code128 20 1234567890ABCDEFGHIJ**

**<CR>**

## Move Commands

### F5 Move the cursor forward a number of characters

Syntax=F5nn (nn: The numeric value (00-99) for the number of characters the cursor should be moved ahead)

Move the cursor ahead "nn" characters from current cursor position.

---



@SETUPE1  
Enter Setup

---

#### **F5 Example: Move the cursor forward and send the data**



Move the cursor forward 3 characters, then send the rest of the barcode data from the barcode above. End with a carriage return.

Command string: **F503F10D**

F5 is the "Move the cursor forward a number of characters" command

03 is the number of characters to move the cursor

F1 is the "Send all characters" command

0D is the hex value for a CR

The data is output as: **4567890ABCDEFGHIJ**

**<CR>**

#### **F6 Move the cursor backward a number of characters**

Syntax=F6nn (nn: The numeric value (00-99) for the number of characters the cursor should be moved back)

Move the cursor back "nn" characters from current cursor position.

#### **F7 Move the cursor to the beginning**

Syntax=F7

Move the cursor to the first character in the input message.

#### **EA Move the cursor to the end**

Syntax=EA

Move the cursor to the last character in the input message.



@SETUPE0  
\*\* Exit Setup

---

## Search Commands

### F8 Search forward for a character

Syntax=F8xx (xx: The search character's hex value)

Search the input message forward for "xx" character from the current cursor position, leaving the cursor pointing to the "xx" character.

#### F8 Example: Send barcode data that starts after a particular character



Search for the letter "D" in barcodes and send all the data that follows, including the "D". Using the barcode above:

Command string: **F844F10D**

F8 is the "Search forward for a character" command

44 is the hex value for "D"

F1 is the "Send all characters" command

0D is the hex value for a CR

The data is output as: **DEFGHIJ**

**<CR>**

### F9 Search backward for a character

Syntax=F9xx(xx: The search character's hex value)

Search the input message backward for "xx" character from the current cursor position, leaving the cursor pointing to the "xx" character.



@SETUPE1  
Enter Setup

---

### B0 Search forward for a string

Syntax=B0nnnnS (nnnn: The string length (up to 9999); S: The ASCII hex value of each character in the string)

Search forward for "S" string from the current cursor position, leaving cursor pointing to "S" string. For example, B0000454657374 will search forward for the first occurrence of the 4-character string "Test."

### B0 Example: Send barcode data that starts after a string of characters



Search for the letters "FGH" in barcodes and send all the data that follows, including "FGH." Using the barcode above:

Command string: **B00003464748F10D**

B0 is the "Search forward for a string" command

0003 is the string length (3 characters)

46 is the hex value for "F"

47 is the hex value for "G"

48 is the hex value for "H"

F1 is the "Send all characters" command

0D is the hex value for a CR

The data is output as: **FGHIJ**

**<CR>**

### B1 Search backward for a string

Syntax=B1nnnnS (nnnn: The string length (up to 9999); S: The ASCII hex value of each character in the string)

Search backward for "S" string from the current cursor position, leaving cursor pointing to "S" string. For example, B1000454657374 will search backward for the first occurrence of the 4-character string "Test."



@SETUPE0  
\*\* Exit Setup

---

## E6 Search forward for a non-matching character

Syntax=E6xx (xx: The search character's hex value)

Search the input message forward for the first non-"xx" character from the current cursor position, leaving the cursor pointing to the non-"xx" character.

### E6 Example: Remove zeros at the beginning of barcode data



This example shows a barcode that has been zero filled. You may want to ignore the zeros and send all the data that follows. E6 searches forward for the first character that is not zero, then sends all the data after, followed by a carriage return. Using the barcode above:

Command string: **E630F10D**

E6 is the "Search forward for a non-matching character" command

30 is the hex value for 0

F1 is the "Send all characters" command

0D is the hex value for a CR

The data is output as: **37692**

**<CR>**

## E7 Search backward for a non-matching character

Syntax=E7xx(xx: The search character's hex value)

Search the input message backward for the first non-"xx" character from the current cursor position, leaving the cursor pointing to the non-"xx" character.



@SETUPE1  
Enter Setup

---

## Miscellaneous Commands

### FB Suppress characters

Syntax=FBnnxxyy..zz (nn: The numeric value (00-15) for the number of suppressed characters; xxyy..zz: The hex value of the characters to be suppressed)

Suppress all occurrences of up to 15 different characters, starting at the current cursor position, as the cursor is advanced by other commands.

#### FB Example: Remove spaces in barcode data



This example shows a barcode that has spaces in the data. You may want to remove the spaces before sending the data. Using the barcode above:

Command string: **FB0120F10D**

FB is the "Suppress characters" command

01 is the number of the characters to be suppressed

20 is the hex value for a space

F1 is the "Send all characters" command

0D is the hex value for a CR

The data is output as: **34567890**

**<CR>**

### E4 Replace characters

Syntax = E4nnxx1xx2yy1yy2...zz1zz2(nn: The total count of the number of characters (characters to be replaced plus replacement characters; xx1: The characters to be replaced, xx2: The replacement characters, continuing through zz1 and zz2)

Replace up to 15 characters in the output message, without moving the cursor.



@SETUPE0  
\*\* Exit Setup

---

#### E4 Example: Replace zeros with CRs in barcode data



If the barcode has characters that the host application does not want included, you can use the E4 command to replace those characters with something else. In this example, you will replace the zeros in the barcode above with carriage returns.

Command string: **E402300DF10D**

E4 is the "Replace characters" command

02 is the total count of characters to be replaced, plus the replacement characters (0 is replaced by CR, so total characters=2)

30 is the hex value for 0

0D is the hex value for a CR (the character that will replace the 0)

F1 is the "Send all characters" command

0D is the hex value for a CR

The data is output as: **1234**

**5678**

**ABC**

**<CR>**



@SETUPE1  
Enter Setup

---

### BA Replace a string with another

Syntax=BA $nn$ NN $_1$ SS $_1$ NN $_2$ SS $_2$

$nn$ : The count of replacements to be made, if  $nn=00$  or  $nn \geq$  the number of occurrences of a string to be replaced, then replace all occurrences of that string.

NN $_1$ : The length of the string to be replaced, NN $_1 > 0$ .

SS $_1$ : The ASCII hex value of each character in the string to be replaced.

NN $_2$ : The length of replacement string, NN $_2 \geq 0$ . To replace string "SS $_1$ " with NUL (i.e. delete string "SS $_1$ "), you should set NN $_2$  to 00 and leave out SS $_2$ .

SS $_2$ : The ASCII hex value of each character in the replacement string.

From the current cursor position, search forward for the occurrence of "SS $_1$ " string (of length "NN $_1$ ") and replace the string with "SS $_2$ " string (of length "NN $_2$ ") in the output message until every "SS $_1$ " string is replaced or the count of replacements made reaches " $nn$ " times, without moving the cursor.

### BA Example: Replace "23"s with "ABC"s in barcode data



cd123abc23bc12ab232

If the barcode has a string of characters that the host application does not want included, you can use the BA command to replace the string with something else. In this example, you will replace the "23"s in the barcode above with "ABC"s.

Command string: **BA0002323303414243F100**

BA is the "Replace a string with another" command

00 is the count of replacements to be made, 00 means to replace all occurrences of that string

02 is the length of the string to be replaced



@SETUPE0  
\*\* Exit Setup



---

32 is the hex value for 2 (character in the string to be replaced)

33 is the hex value for 3 (character in the string to be replaced)

03 is the length of the replacement string

41 is the hex value for A (character in the replacement string)

42 is the hex value for B (character in the replacement string)

43 is the hex value for C (character in the replacement string)

F1 is the "Send all characters" command

00 is the hex value for a NUL

The data is output as: **cd1ABCabcABCbc12abABC2**

#### **BA Example: Remove only the first occurrence of "23"s in barcode data**

If the barcode has a string of characters that the host application wants removed, you can use the BA command to replace the string with NUL. In this example, you will remove the first occurrence of "23" in the barcode above.

Command string: **BA0102323300F100**

BA is the "Replace a string with another" command

01 is the count of replacements to be made

02 is the length of the string to be replaced

32 is the hex value for 2 (character in the string to be replaced)

33 is the hex value for 3 (character in the string to be replaced)

00 is the length of the replacement string, 00 means to replace the string to be replaced with NUL

F1 is the "Send all characters" command

00 is the hex value for a NUL

The data is output as: **cd1abc23bc12ab232**

---



@SETUPE1

**Enter Setup**

---

### **EF Insert a delay**

Syntax=EFnnnn (nnnn: The delay in 5ms increments, up to 9999)

Inserts a delay of up to 49,995 milliseconds (in multiples of 5), starting from the current cursor position. This command can only be used with USB HID Keyboard.

### **EF Example: Insert a delay of 1s between the 5<sup>th</sup> and 6<sup>th</sup> character**

Send the first 5 characters in a barcode, wait for 1s, then send the rest of the barcode data.

Command string: **F20500EF0200E900**

F2 is the "Send a number of characters" command

05 is the number of characters to send

00 is the hex value for a Null character

EF is the "Insert a delay" command

0200 is the delay value (5msX200=1000ms=1s)

E9 is the "Send all but the last characters" command

00 is the number of characters that will not be sent at the end of the message



@SETUPE0

**\*\* Exit Setup**

---

## B5 Insert key strokes

Syntax=B5nnssxx (nn: The number of keys pressed (without key modifiers); ss: the key modifier from the table below; xx: the key number from the “Unicode Key Maps” in Appendix.)

Insert a key stroke or combination of key strokes. Key strokes are dependent on your keyboard (see the “Unicode Key Maps” in Appendix). This command can only be used with USB HID Keyboard.

Key Modifiers	
No Key Modifier	00
Shift Left	01
Shift Right	02
Alt Left	04
Alt Right	08
Control Left	10
Control Right	20

For example, B501001F inserts an “a” on a U.S. style keyboard. B5 = the command, 01 = number of keys pressed (without the key modifier), 00 is No Key Modifier, and 1F is the “a” key. If an “A” were to be inserted, B501011F or B501021F would be entered.

If there are two keystrokes, the syntax would change from Syntax=B5nnssxx for one keystroke to Syntax=B5nnssxxssxx. An example that would insert “aA” is as follows: B502001F011F.

Note: Key modifiers can be added together when needed. Example: Shift Left + Alt Left + Control Left =15.



@SETUPE1  
Enter Setup

## Chapter 12 Prefix & Suffix

### Introduction

A 1D barcode could contain digits, letters, symbols, etc. A 2D barcode could contain more data, such as Chinese characters and other multi-byte characters. However, in real applications, they do not and should not have all information we need, such as barcode type, data acquisition time and delimiter, in order to keep the barcodes short and flexible.

Prefix and suffix are how to fulfill the needs mentioned above. They can be added, removed and modified while the original barcode data remains intact.



Barcode processing procedure:

1. Edit data with Data Formatter
2. Append prefix/suffix
3. Pack data
4. Append terminating character



@SETUPE0  
\*\* Exit Setup

---

## Global Settings

### Enable/Disable All Prefixes/Suffixes

**Disable All Prefixes/Suffixes:** Transmit barcode data with no prefix/suffix.

**Enable All Prefixes/Suffixes:** Allow to append Code ID prefix, AIM ID prefix, custom prefix/suffix and terminating character to the barcode data before the transmission.



**Disable All Prefixes/Suffixes**



**Enable All Prefixes/Suffixes**

## Prefix Sequence



**Code ID+ Custom +AIM ID**



**Custom + Code ID + AIM ID**



@SETUPE1  
**Enter Setup**

## Custom Prefix

### Enable/Disable Custom Prefix

If custom prefix is enabled, you are allowed to append to the data a user-defined prefix that cannot exceed 10 characters. For example, if the custom prefix is “AB” and the barcode data is “123”, the Host will receive “AB123”.



@CPRENA0  
**Disable Custom Prefix**



@CPRENA1  
**Enable Custom Prefix**

### Set Custom Prefix

To set a custom prefix, scan the **Set Custom Prefix** barcode then the numeric barcodes corresponding to the hexadecimal value of a desired prefix then the **Save** barcode.

**Note:** A custom prefix cannot exceed 10 characters.



@CPRSET  
**Set Custom Prefix**



**Set the custom prefix to “CODE” (HEX: 0x43/0x4F/0x44/0x45):**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set Custom Prefix** barcode.
3. Scan the numeric barcodes “4”, “3”, “4”, “F”, “4”, “4”, “4” and “5” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Enable Custom Prefix** barcode.
6. Scan the **Exit Setup** barcode.



@SETUPE0  
**\*\* Exit Setup**

---

## AIM ID Prefix

AIM (Automatic Identification Manufacturers) ID defines symbology identifier (For the details, see the “AIM ID Table” section in Appendix). If AIM ID prefix is enabled, the engine will add the symbology identifier before the scanned data after decoding.



**Disable AIM ID Prefix**



**Enable AIM ID Prefix**



AIM ID is not user programmable.



@SETUPE1  
**Enter Setup**

---

## Code ID Prefix

Code ID can also be used to identify barcode type. Unlike AIM ID, Code ID is user programmable. Code ID can only consist of one or two English letters.



@CIDENA0  
**Disable Code ID Prefix**



@CIDENA1  
**Enable Code ID Prefix**

## Restore All Default Code IDs

For the information of default Code IDs, see the “Code ID Table” section in Appendix.



@CIDDEF  
**Restore All Default Code IDs**



@SETUPE0  
**\*\* Exit Setup**



---

## Modify Code ID

See the examples below to learn how to modify a Code ID and restore the default Code IDs of all symbologies.



### Modify PDF417 Code ID to be “p” (HEX: 0x70):

1. Scan the **Enter Setup** barcode.
2. Scan the **Modify PDF417 Code ID** barcode.
3. Scan the numeric barcodes “7” and “0” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Exit Setup** barcode.

### Restore the default Code IDs of all symbologies:

1. Scan the **Enter Setup** barcode.
2. Scan the **Restore All Default Code IDs** barcode.
3. Scan the **Exit Setup** barcode.



@SETUPE1

**Enter Setup**

---

**1D symbologies:**



@CID002

**Modify Code 128 Code ID**



@CID003

**Modify GS1-128 Code ID**



@CID004

**Modify EAN-8 Code ID**



@CID005

**Modify EAN-13 Code ID**



@CID006

**Modify UPC-E Code ID**



@CID007

**Modify UPC-A Code ID**



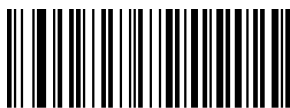
@CID008

**Modify Interleaved 2 of 5 Code ID**



@SETUPE0

**\*\* Exit Setup**



@CID010

**Modify ITF-6 Code ID**



@CID013

**Modify Code 39 Code ID**



@CID017

**Modify Code 93 Code ID**



@CID009

**Modify ITF-14 Code ID**



@CID011

**Modify Matrix 2 of 5 Code ID**



@CID015

**Modify Codabar Code ID**



@CID020

**Modify AIM 128 Code ID**



@SETUPE1

**Enter Setup**

---



@CID023

**Modify ISSN Code ID**



@CID024

**Modify ISBN Code ID**



@CID025

**Modify Industrial 25 Code ID**



@CID026

**Modify Standard 25 Code ID**



@CID027

**Modify Plessey Code ID**



@CID028

**Modify Code 11 Code ID**



@CID029

**Modify MSI-Plessey Code ID**



@CID031

**Modify GS1 Databar Code ID**



@SETUPE0

**\*\* Exit Setup**

---

**2D symbologies:**



@CID032

**Modify PDF417 Code ID**



@CID033

**Modify QR Code ID**



@CID034

**Modify Aztec Code ID**



@CID035

**Modify Data Matrix Code ID**



@CID043

**Modify Micro QR Code ID**



@SETUPE1  
Enter Setup

## Custom Suffix

### Enable/Disable Custom Suffix

If custom suffix is enabled, you are allowed to append to the data a user-defined suffix that cannot exceed 10 characters. For example, if the custom suffix is “AB” and the barcode data is “123”, the Host will receive “123AB”.



@CSUENA0  
Disable Custom Suffix



@CSUENA1  
Enable Custom Suffix

### Set Custom Suffix

To set a custom suffix, scan the **Set Custom Suffix** barcode then the numeric barcodes corresponding to the hexadecimal value of a desired suffix then the **Save** barcode.

**Note:** A custom suffix cannot exceed 10 characters.



@CSUSET  
Set Custom Suffix



**Set the custom suffix to “CODE” (HEX: 0x43/0x4F/0x44/0x45):**

1. Scan the **Enter Setup** barcode.
2. Scan the **Set Custom Suffix** barcode.
3. Scan the numeric barcodes “4”, “3”, “4”, “F”, “4”, “4”, “4” and “5” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Enable Custom Suffix** barcode.
6. Scan the **Exit Setup** barcode.



@SETUPE0  
\*\* Exit Setup

---

## Data Packing

### Introduction

Data packing is designed for a specific group of users who want to have the data packed before transmission. Data packing influences data format, so it is advised to disable this feature when it is not required.

### Data Packing Options

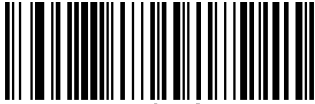
- ✧ **Disable Data Packing:** Transmit decoded data in raw format (unpacked).
  - ✧ **Enable Data Packing, Format 1:** Transmit decoded data with the packet format 1 defined below.  
  
Packet format 1: [STX + ATTR + LEN] + [AL\_TYPE + DATA] + [LRC]  
  
STX: 0x02  
  
ATTR: 0x00  
  
LEN: Barcode data length is expressed in 2 bytes ranging from 0x0000 (0) to 0xFFFF (65535).  
  
AL\_TYPE: 0x36  
  
DATA: Raw barcode data.  
  
LRC: Check digit.  
LRC calculation algorithm: computation sequence: 0xFF+LEN+AL\_TYPE+DATA; computation method is XOR, byte by byte.
  - ✧ **Enable Data Packing, Format 2:** Transmit decoded data with the packet format 2 defined below.  
  
Packet format 2: [STX + ATTR + LEN] + [AL\_TYPE] + [Symbology\_ID + DATA] + [LRC]  
  
STX: 0x02  
  
ATTR: 0x00  
  
LEN: Barcode data length is expressed in 2 bytes ranging from 0x0000 (0) to 0xFFFF (65535).  
  
AL\_TYPE: 0x3B  
  
Symbology\_ID: The ID number of symbology, 1 byte.  
  
DATA: Raw barcode data.  
  
LRC: Check digit.  
LRC calculation algorithm: computation sequence: 0xFF+LEN+AL\_TYPE+Symbology\_ID+DATA; computation method is XOR, byte by byte.
-



@SETUPE1

**Enter Setup**

---



@PACKAG0

**Disable Data Packing**



@PACKAG1

**Enable Data Packing, Format 1**



@PACKAG2

**Enable Data Packing, Format 2**



@SETUPE0

**\*\* Exit Setup**



---

## Terminating Character Suffix

### Enable/Disable Terminating Character Suffix

A terminating character such as carriage return (CR) or carriage return/line feed pair (CRLF) can only be used to mark the end of data, which means nothing can be added after it.



@TSUENA0

**Disable Terminating Character Suffix**



@TSUENA1

**Enable Terminating Character Suffix**

### Set Terminating Character Suffix

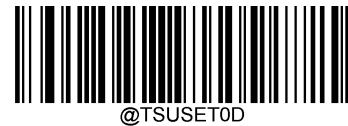
To set a terminating character suffix, scan the **Set Terminating Character Suffix** barcode then the numeric barcodes corresponding to the hexadecimal value of a desired terminating character then the **Save** barcode.

**Note:** A terminating character suffix cannot exceed 2 characters.



@TSUSET

**Set Terminating Character Suffix**



@TSUSET0D

**Set Terminating Character to CR (0x0D)**



@TSUSET0D0A

**Set Terminating Character to CRLF (0x0D,0x0A)**



@SETUPE1

## Enter Setup

---



### Set the terminating character suffix to 0x0A:

1. Scan the **Enter Setup** barcode.
2. Scan the **Set Terminating Character Suffix** barcode.
3. Scan the numeric barcodes “0” and “A” from the “Digit Barcodes” section in Appendix.
4. Scan the **Save** barcode from the “Save/Cancel Barcodes” section in Appendix.
5. Scan the **Enable Terminating Character Suffix** barcode.
6. Scan the **Exit Setup** barcode.



@SETUPE0

## \*\* Exit Setup

## Chapter 13 Programming Commands

### Use of Programming Command

Besides the barcode programming method, the scanner can also be configured by serial commands (HEX) sent from the host device. **All commands must be entered in uppercase letters.**

### Command Syntax

*Prefix StorageType Tag SubTag {Data} [,SubTag {Data}] [:Tag SubTag {Data}] [...] Suffix*

**Prefix:** "~<SOH>0000" (HEX: **7E 01 30 30 30 30**), 6 characters.

**StorageType:** "@" (HEX: **40**) or "#" (HEX: **23**), 1 character. "@" means permanent setting which will not be lost by removing power from the scanner or rebooting it; "#" means temporary setting which will be lost by removing power from the scanner or rebooting it.

**Tag:** A 3-character case-sensitive field that identifies the desired command group. For example, all USB HID Keyboard configuration settings are identified with a Tag of KBW.

**SubTag:** A 3-character case-sensitive field that identifies the desired parameter within the tag group. For example, the SubTag for the keyboard layout is CTY.

**Data:** The value for a feature or parameter setting, identified by the Tag and SubTag.

**Suffix:** "<ETX>" (HEX: **3B 03**), 2 characters.

Multiple commands can be issued within one Prefix/Suffix sequence. For configuration commands, only the **Tag**, **SubTag**, and **Data** fields must be repeated for each command in sequence. If an additional command is to be applied to the same Tag, then the command is separated with a comma (,) and only the **SubTag** and **Data** fields of the additional commands are issued. If the additional command requires a different **Tag** field, the command is separated from previous command by a semicolon (;).

### Query Commands

For query commands, the entry in the **Data** field in the syntax above is one of the following characters means:

\* (HEX: **2A**)      What is the scanner's current value for the setting(s).

& (HEX: **26**)      What is the factory default value for the setting(s).



@SETUPE1

## Enter Setup

^ (HEX: **5E**)      What is the range of possible values for the setting(s).

The value of the **StoreType** field in a query command can be either "@" (HEX: **40**) or "#" (HEX: **23**).

A query command with the **SubTag** field omitted means to query all the settings concerning a tag. For example, to query all the current settings about Code 11, you should enter **7E 01 30 30 30 30 40 43 31 31 2A 3B 03** (i.e. ~<SOH>0000@C11\*; <ETX>).

## Responses

Different from command sequence, the prefix of a response consists of the six characters of "<STX><SOH>0000" (HEX: **02 01 30 30 30 30**).

The scanner responds to serial commands with one of the following three responses:

<ACK> (HEX: **06**)      Indicates a good command which has been processed.

<NAK> (HEX: **15**)      Indicates a good configuration command with its **Data** field entry out of the allowable range for this Tag and SubTag combination (e.g. an entry for an inter-keystroke delay of 100 when the field will only allow 2 digits), or an invalid query command.

<ENQ> (HEX: **05**)      Indicates an invalid Tag or SubTag command.

When responding, the scanner echoes back the command sequence with the status character above inserted directly before each of the punctuation marks (the comma or semicolon) in the command.

## Examples

**Example 1: Enable Code 11, set the minimum and maximum lengths to 12 and 22 respectively.**

Enter:      **7E 01 30 30 30 30 40 43 31 31 45 4E 41 31 2C 4D 49 4E 31 32 2C 4D 41 58 32 32 3B 03**  
(~<SOH>0000@C11ENA1,MIN12,MAX22;<ETX>)

Response: **02 01 30 30 30 30 40 43 31 31 45 4E 41 31 06 2C 4D 49 4E 31 32 06 2C 4D 41 58 32 32 06 3B 03**  
(<STX><SOH>0000@C11ENA1<ACK>,MIN12<ACK>,MAX22<ACK>;<ETX>)

**Example 2: Query the current minimum and maximum lengths of Code 11.**

Enter:      **7E 01 30 30 30 30 40 43 31 31 4D 49 4E 2A 2C 4D 41 58 2A 3B 03**  
(~<SOH>0000@C11MIN\*,MAX\*;<ETX>)

Response: **02 01 30 30 30 30 40 43 31 31 4D 49 4E 31 32 06 2C 4D 41 58 32 32 06 3B 03**  
(<STX><SOH>0000@C11MIN12<ACK>,MAX22<ACK>;<ETX>)



@SETUPE0

**\*\* Exit Setup**

---

## Read Barcode On/Off

Sending the Read Barcode Off command `~<SOH>0000#SCNENA0;<ETX>` to the engine can disable it from reading barcode, and the engine is unable to scan barcode unless you send the Read Barcode On command `~<SOH>0000#SCNENA1;<ETX>` to it or power cycle it. By default, Read Barcode is On.

## Make a Beeping Sound

You may wish to force the engine to beep upon a command sent from the host. A beeping sound is made to gain a user's attention to an error or other important event.

BEEPONxxxFyyyTnnV (xxx: The desired frequency, 1-20,000Hz; yyy: The desired duration, 1-10,000ms; nn: The desired volume level, 1-20 (lowest-loudest))

**Example: Make a 50ms beep at 2,000Hz with volume level set to 20**

Enter: `~<SOH>0000#BEEPON2000F50T20V;<ETX>`

Response: `<STX><SOH>0000#BEEPON2000F50T20V<ACK>;<ETX>`

## Turn On Good Read LED

You may turn on the external Good Read LED of the engine for a certain period of time with a command sent from the host. Note that the engine **cannot** scan barcodes when it is executing this command. The duration is from 10 to 10000ms.

Command for querying whether the engine supports this feature: LEDONS\* or LEDONS&

Returning LEDONS<ACK> indicates the engine supports this feature.

Command for querying the range of possible values for the setting: LEDONS^

Returning LEDONS-2C10-10000D <ACK> indicates the range for the length of time the LED stays lit is 10-10000ms.

**Example: Turn on the Good Read LED for 1,000ms**

Enter: `~<SOH>0000#LEDONS2C1000D;<ETX>`

Response: `<STX><SOH>0000#LEDONS2C1000D<ACK>;<ETX>`



@SETUPE1

Enter Setup

---

## Turn On Illumination LED

You may turn on the internal illumination LED on the engine for a certain period of time with a command sent from the host.

Note that the engine **cannot** scan barcodes when it is executing this command. The duration is from 10 to 10000ms.

Command for querying whether the engine supports this feature: LEDONI\* or LEDONI&

Returning LEDONI<ACK> indicates the engine supports this feature.

Command for querying the range of possible values for the setting: LEDONI^

Returning LEDONI-0C10-10000D <ACK> indicates the range for the length of time the LED stays lit is 10-10000ms.

### Example: Turn on the illumination LED for 1,000ms

Enter: ~<SOH>0000#LEDONI0C1000D;<ETX>

Response: <STX><SOH>0000#LEDONI0C1000D<ACK>;<ETX>



@SETUPE0

\*\* Exit Setup

## Chapter 14 Batch Programming

### Introduction

Batch programming enables users to integrate a batch of commands into a single batch barcode.

Listed below are batch programming rules:

1. Command format: Command + Parameter Value.
2. Each command is terminated by a semicolon (;). Note that there is no space between a command and its terminator semicolon.
3. Use the barcode generator software to generate a 2D batch barcode.

Example: Create a batch barcode for **Illumination Always On, Sense Mode, Decode Session Timeout = 2s**:

1. Input the commands:

@ILLSCN2;SCNMOD2;ORTSET2000;

2. Generate a batch barcode.

When setting up a engine with the above configuration, scan the **Enable Batch Barcode** barcode and then the batch barcode generated.



@BATCHS

**Enable Batch Barcode**



@SETUPE1

Enter Setup

---

## Create a Batch Command

A batch command may contain a number of individual commands each of which is terminated by a semicolon (;).

For more information, refer to the “Use of Programming Command” section in Chapter 3.

## Create a Batch Barcode

Batch barcodes can be produced in the format of PDF417, QR Code or Data Matrix.

Example: Create a batch barcode for **Illumination Always On, Sense Mode, Decode Session Timeout = 2s**:

1. Input the following commands:

```
@ILLSCN2;SCNMOD2;ORTSET2000;
```

2. Generate a PDF417 batch barcode.



@SETUPE0

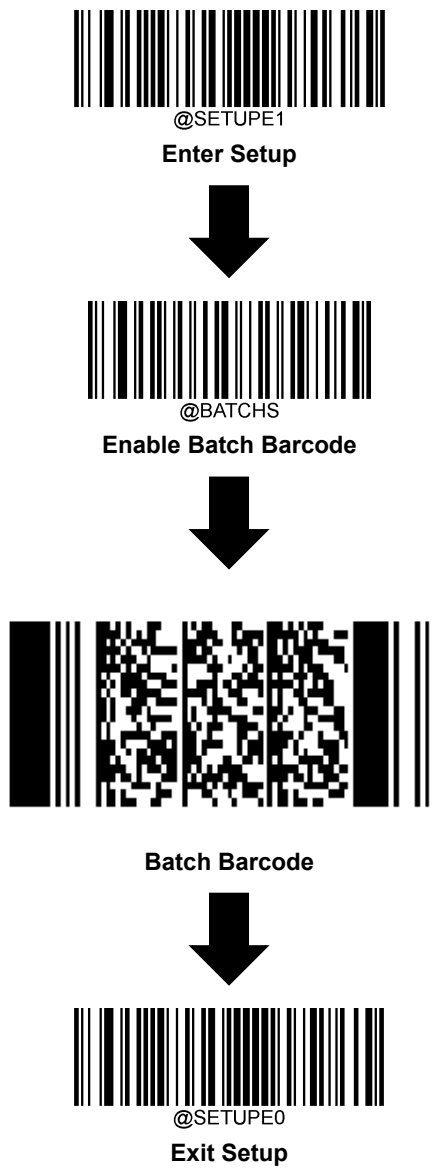
\*\* Exit Setup



---

## Use Batch Barcode

To put a batch barcode into use, scan the following barcodes. (Use the example above.)



# Appendix

## Digit Barcodes

0~9



@DIGIT0

0



@DIGIT2

2



@DIGIT4

4



@DIGIT1

1



@DIGIT3

3



@DIGIT5

5



@DIGIT6

6



@DIGIT7

7



@DIGIT8

8



@DIGIT9

9

---

**A~F**



@DIGITA

**A**



@DIGITB

**B**



@DIGITC

**C**



@DIGITD

**D**



@DIGITE

**E**



@DIGITF

**F**

---

## Save/Cancel Barcodes

After reading numeric barcode(s), you need to scan the **Save** barcode to save the data. If you scan the wrong digit(s), you can either scan the **Cancel** barcode and then start the configuration all over again, or scan the **Delete the Last Digit** barcode and then the correct digit, or scan the **Delete All Digits** barcode and then the digits you want.

For instance, after reading the **Maximum Length** barcode and numeric barcodes “1”, “2” and “3”, you scan:

- ✧ **Delete the Last Digit:** The last digit “3” will be removed.
- ✧ **Delete All Digits:** All digits “123” will be removed.
- ✧ **Cancel:** The maximum length configuration will be cancelled. And the engine is still in the setup mode.



@DIGSAV

**Save**



@DIGCAN

**Cancel**



@DIGDEL

**Delete the Last Digit**



@DIGDAL

**Delete All Digits**

## Factory Defaults Table (ST.G01.1)

Parameter	Factory Default	Remark
<b>System Settings</b>		
Barcode Programming	Disabled (Exit Setup)	
Programming Barcode Data	Do not transmit	
Scan Mode	Level Mode	
Decode Session Timeout	3000ms	1-3,600,000ms; 0: Infinite
Image Stabilization Timeout (Sense Mode)	500ms	0-3,000ms
Image Change Trigger Sensitivity	6	
Scanning Interval	0	
Reread Timeout	Disabled, 50ms	1-3,600,000ms
Reread Timeout Reset	Off	
Good Read Delay	Disabled, 500ms	1-3,600,000ms
Scanning Preference	Normal Mode	
Image Flipping	Do Not Flip	
Bad Read Message	Off	
	NG	1-7 characters
Trigger Commands	Disabled	
Start Scanning Command	<SOH> T <EOT>	
Stop Scanning Command	<SOH> P <EOT>	
Illumination	Normal	
External Illumination	Off	
Aiming	On	
Good Read LED	On	
Good Read LED Duration	20ms	
Power On Beep	On	
Good Read Beep	On	
Good Read Beep Duration	Medium (80ms)	
Good Read Beep Frequency	Medium (2730Hz)	
Good Read Beep Volume	Loud	
Auto Sleep	Disabled	
Time Period from Idle to Sleep	3s	
Default Interface	USB CDC	
<b>RS-232 Interface</b>		

Baud Rate	9600	
Parity Check	None	
Data Bits	8	
Stop Bits	1	
<b>USB Interface</b>		
USB Country Keyboard	US keyboard	USB HID Keyboard
Beep on Unknown Character	Off	USB HID Keyboard
Emulate ALT+Keypad	Off	USB HID Keyboard
Code Page	Code Page 1252 (West European Latin)	USB HID Keyboard
Unicode Encoding	Off	USB HID Keyboard
Emulate Keypad with Leading Zero	On	USB HID Keyboard
Function Key Mapping	Disable	USB HID Keyboard
Inter-Keystroke Delay	No Delay	USB HID Keyboard
Caps Lock	Caps Lock OFF, non-Japanese Keyboard	USB HID Keyboard
Convert Case	No Case Conversion	USB HID Keyboard
Emulate Numeric Keypad 1	Off	USB HID Keyboard
Emulate Numeric Keypad 2	Off	USB HID Keyboard
Fast Mode	Off	USB HID Keyboard
Polling Rate	4ms	USB HID Keyboard
Adaptive Wired Communication	On	
<b>Symbologies</b>		
<b>Global Settings</b>		
1D Twin Code	Single 1D Code Only	
Surround GS1 AI's with Parentheses	Do Not Surround GS1 AI's with Parentheses	
<b>Code 128</b>		
Code 128	Enabled	
Maximum Length	48	
Minimum Length	1	
Check Character	Do Not Transmit	
FNC1 Output	On	
<b>EAN-8</b>		
EAN-8	Enabled	
Check Character	Transmit	
2-Digit Add-On Code	Disabled	
5-Digit Add-On Code	Disabled	

Add-On Code	Not Required	
Convert EAN-8 to EAN-13	Disabled	
<b><i>EAN-13</i></b>		
EAN-13	Enabled	
Check Character	Transmit	
2-Digit Add-On Code	Disabled	
5-Digit Add-On Code	Disabled	
Add-On Code	Not Required	
EAN-13 Beginning with 290 Add-On Code Required	Do Not Require Add-On Code	
EAN-13 Beginning with 378/379 Add-On Code Required	Do Not Require Add-On Code	
EAN-13 Beginning with 414/419 Add-On Code Required	Do Not Require Add-On Code	
EAN-13 Beginning with 434/439 Add-On Code Required	Do Not Require Add-On Code	
EAN-13 Beginning with 977 Add-On Code Required	Do Not Require Add-On Code	
EAN-13 Beginning with 978 Add-On Code Required	Do Not Require Add-On Code	
EAN-13 Beginning with 979 Add-On Code Required	Do Not Require Add-On Code	
<b><i>UPC-E</i></b>		
UPC-E	Enabled	
Check Character	Transmit	
2-Digit Add-On Code	Disabled	
5-Digit Add-On Code	Disabled	
Add-On Code	Not Required	
Transmit Preamble Character	System Character	
Convert UPC-E to UPC-A	Disabled	
<b><i>UPC-A</i></b>		
UPC-A	Enabled	
Check Character	Transmit	
2-Digit Add-On Code	Disabled	
5-Digit Add-On Code	Disabled	
Add-On Code	Not Required	
Transmit Preamble Character	System Character	
<b><i>Interleaved 2 of 5</i></b>		
Interleaved 2 of 5	Enabled	



Maximum Length	80	
Minimum Length	6	No less than 4
Check Character Verification	Disabled	
<b>Febraban</b>		
Febraban	Disabled	
Transmit Delay per Character	Disabled	
	70ms	
Transmit Delay per 12 Characters	Disabled	
	500ms	
<b>ITF-14</b>		
ITF-14	Disabled	
<b>ITF-6</b>		
ITF-6	Disabled	
<b>Matrix 2 of 5</b>		
Matrix 2 of 5	Enabled	
Maximum Length	80	
Minimum Length	4	No less than 4
Check Character Verification	Disabled	
<b>Code 39</b>		
Code 39	Enabled	
Maximum Length	48	
Minimum Length	1	
Check Character Verification	Disabled	
Start/Stop Character	Do not transmit	
Code 39 Full ASCII	Disabled	
Code 32 Pharmaceutical (PARAF)	Disabled	
Code 32 Prefix	Disabled	
Code 32 Start/Stop Character	Do not transmit	
Code 32 Check Character	Do not transmit	
<b>Codabar</b>		
Codabar	Enabled	
Maximum Length	60	
Minimum Length	2	
Check Character Verification	Disabled	
Start/Stop Character	Do not transmit	

	ABCD/ABCD	
<b>Code 93</b>		
Code 93	Disabled	
Maximum Length	48	
Minimum Length	1	No less than 1
Check Character Verification	Do Not Transmit Check Character After Verification	
<b>GS1-128 (UCC/EAN-128)</b>		
GS1-128	Enabled	
Maximum Length	48	
Minimum Length	1	
Check Character	Do Not Transmit	
FNC1 Output	On	
<b>GS1 Databar</b>		
GS1 Databar	Disabled	
Application Identifier "01"	Transmit	
<b>Code 11</b>		
Code 11	Disabled	
Maximum Length	48	
Minimum Length	4	No less than 4
Check Character Verification	Disabled	
Check Character	Transmit	
<b>ISBN</b>		
ISBN	Enabled	
Set ISBN Format	ISBN-10	
<b>ISSN</b>		
ISSN	Disabled	
<b>Industrial 25</b>		
Industrial 25	Disabled	
Maximum Length	48	
Minimum Length	6	No less than 4
Check Character Verification	Disabled	
<b>Standard 25</b>		
Standard 25	Disabled	
Maximum Length	48	

Minimum Length	6	No less than 4
Check Character Verification	Disabled	
<b>Plessey</b>		
Plessey	Disabled	
Maximum Length	48	
Minimum Length	4	No less than 4
Check Character Verification	Disabled	
<b>MSI-Plessey</b>		
MSI-Plessey	Disabled	
Maximum Length	48	
Minimum Length	4	No less than 4
Check Character Verification	One Check Character, MOD10	
Check Character	Transmit	
<b>AIM 128</b>		
AIM 128	Disabled	
Maximum Length	48	
Minimum Length	1	
Check Character	Do Not Transmit	
FNC1 Output	On	
<b>PDF417</b>		
PDF417	Enabled	
Maximum Length	6144	
Minimum Length	1	
PDF417 Twin Code	Single PDF417 Only	
Character Encoding	Default Character Encoding	
PDF417 ECI Output	Enabled	
<b>QR Code</b>		
QR Code	Enabled	
Maximum Length	6144	
Minimum Length	1	
QR Twin Code	Single QR Only	
Character Encoding	Default Character Encoding	
QR ECI Output	Enabled	
URL QR	Enabled	
<b>Micro QR Code</b>		

Micro QR	Enabled	
Maximum Length	6144	
Minimum Length	1	
<b>Aztec</b>		
Aztec Code	Disabled	
Maximum Length	6144	
Minimum Length	1	
Character Encoding	Default Character Encoding	
Aztec ECI Output	Enabled	
<b>Data Matrix</b>		
Data Matrix	Enabled	
Maximum Length	6144	
Minimum Length	1	
Data Matrix Twin Code	Single Data Matrix Only	
Rectangular Barcode	Enabled	
Character Encoding	Default Character Encoding	
Data Matrix ECI Output	Enabled	
<b>Data Formatter</b>		
Data Formatter	Disabled	
Non-Match Error Beep	Off	
Data Format Selection	Format_0	
<b>Prefix &amp; Suffix</b>		
All Prefixes/Suffixes	Disabled	
Prefix Sequence	Code ID+ Custom+ AIM ID	
Custom Prefix	Disabled	
AIM ID Prefix	Disabled	
Code ID Prefix	Disabled	
Custom Suffix	Disabled	
Data Packing	Disable Data Packing	
Terminating Character Suffix	Disabled	

## AIM ID Table(V2022.6)

Symbology	AIM ID	Possible AIM ID Modifiers (m)
Code 128	JC0	
GS1-128 (UCC/EAN-128)	JC1	
EAN-8	JE4	
EAN-13	JE0	
EAN-13 with Addon	JE3	
UPC-E	JE0	
UPC-E with Addon	JE3	
UPC-A	JE0	
UPC-A with Addon	JE3	
Interleaved 2 of 5	JIm	0, 1, 3
ITF-14	JIm	1, 3
ITF-6	JIm	1, 3
Matrix 2 of 5	JX0	
Code 39	JAm	0, 1, 3, 4, 5, 7
Codabar	JFm	0, 2, 4
Code 93	JG0	
AIM 128	JC2	
ISSN	JX0	
ISBN	JX0, JE0, JE3	
Industrial 25	JS0	
Standard 25	JRm	0, 1, 3
Plessey	JP0	
Code 11	JHm	0, 1, 3
MSI Plessey	JMm	0, 1
GS1 Databar(RSS)	Je0	
PDF417	JLm	0-5
QR Code	JQm	0-6
Aztec	jzm	0-9, A-C
Data Matrix	jdm	0-6
Micro QR	JQm	0-6

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### Code ID Table(V1.00.0)

Symbology	Code ID
Code 128	j
GS1-128 (UCC/EAN-128)	j
EAN-8	d
EAN-13	d
UPC-E	c
UPC-A	c
Interleaved 2 of 5, Febraban	e
ITF-14	e
ITF-6	e
Matrix 2 of 5	v
Code 39	b
Codabar	a
Code 93	i
AIM 128	X
ISSN	g
ISBN	B
Industrial 25	l
Standard 25	f
Plessey	n
Code 11	H
MSI Plessey	m
GS1 Databar (RSS)	R
PDF417	r
QR Code	s
Aztec	z
Data Matrix	u
Micro QR	X

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## Symbology ID Number(V1.00.0)

Symbology	ID Number
Code 128	002
GS1-128 (UCC/EAN-128)	003
EAN-8	004
EAN-13	005
UPC-E	006
UPC-A	007
Interleaved 2 of 5, Febraban	008
ITF-14	009
ITF-6	010
Matrix 2 of 5	011
Code 39	013
Codabar	015
Code 93	017
AIM 128	020
ISSN	023
ISBN	024
Industrial25	025
Standard25	026
Plessey	027
Code 11	028
MSI-Plessey	029
GS1 Databar (RSS)	031
PDF417	032
QR Code	033
Aztec	034
Data Matrix	035
Micro QR	043

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## ASCII Table

Hex	Dec	Char
00	0	NUL (Null char.)
01	1	SOH (Start of Header)
02	2	STX (Start of Text)
03	3	ETX (End of Text)
04	4	EOT (End of Transmission)
05	5	ENQ (Enquiry)
06	6	ACK (Acknowledgment)
07	7	BEL (Bell)
08	8	BS (Backspace)
09	9	HT (Horizontal Tab)
0a	10	LF (Line Feed)
0b	11	VT (Vertical Tab)
0c	12	FF (Form Feed)
0d	13	CR (Carriage Return)
0e	14	SO (Shift Out)
0f	15	SI (Shift In)
10	16	DLE (Data Link Escape)
11	17	DC1 (XON) (Device Control 1)
12	18	DC2 (Device Control 2)
13	19	DC3 (XOFF) (Device Control 3)
14	20	DC4 (Device Control 4)
15	21	NAK (Negative Acknowledgment)
16	22	SYN (Synchronous Idle)
17	23	ETB (End of Trans. Block)
18	24	CAN (Cancel)
19	25	EM (End of Medium)
1a	26	SUB (Substitute)
1b	27	ESC (Escape)
1c	28	FS (File Separator)
1d	29	GS (Group Separator)



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Hex	Dec	Char
1e	30	RS (Request to Send)
1f	31	US (Unit Separator)
20	32	SP (Space)
21	33	! (Exclamation Mark)
22	34	" (Double Quote)
23	35	# (Number Sign)
24	36	\$ (Dollar Sign)
25	37	% (Percent)
26	38	& (Ampersand)
27	39	` (Single Quote)
28	40	( (Left/ Opening Parenthesis)
29	41	) (Right/ Closing Parenthesis)
2a	42	* (Asterisk)
2b	43	+ (Plus)
2c	44	, (Comma)
2d	45	- (Minus/ Dash)
2e	46	. (Dot)
2f	47	/ (Forward Slash)
30	48	0
31	49	1
32	50	2
33	51	3
34	52	4
35	53	5
36	54	6
37	55	7
38	56	8
39	57	9
3a	58	: (Colon)
3b	59	; (Semi-colon)
3c	60	< (Less Than)
3d	61	= (Equal Sign)

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Hex	Dec	Char
3e	62	> (Greater Than)
3f	63	? (Question Mark)
40	64	@ (AT Symbol)
41	65	A
42	66	B
43	67	C
44	68	D
45	69	E
46	70	F
47	71	G
48	72	H
49	73	I
4a	74	J
4b	75	K
4c	76	L
4d	77	M
4e	78	N
4f	79	O
50	80	P
51	81	Q
52	82	R
53	83	S
54	84	T
55	85	U
56	86	V
57	87	W
58	88	X
59	89	Y
5a	90	Z
5b	91	[ (Left/ Opening Bracket)
5c	92	\ (Back Slash)
5d	93	] (Right/ Closing Bracket)

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Hex	Dec	Char
5e	94	^ (Caret/ Circumflex)
5f	95	_ (Underscore)
60	96	' (Grave Accent)
61	97	a
62	98	b
63	99	c
64	100	d
65	101	e
66	102	f
67	103	g
68	104	h
69	105	i
6a	106	j
6b	107	k
6c	108	l
6d	109	m
6e	110	n
6f	111	o
70	112	p
71	113	q
72	114	r
73	115	s
74	116	t
75	117	u
76	118	v
77	119	w
78	120	x
79	121	y
7a	122	z
7b	123	{ (Left/ Opening Brace)
7c	124	(Vertical Bar)
7d	125	} (Right/ Closing Brace)
7e	126	~ (Tilde)
7f	127	DEL (Delete)

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## Keyboard Key References

6E	70	71	72	73	74	75	76	77	78	79	7A	7B	7C	7D	7E	•	•	•		
01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0F	4B	50	55	5A	5F	64	69
10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	4C	51	56	5B	60	65	6A
1E	1F	20	21	22	23	24	25	26	27	28	29	2B					5C	61	66	
2C	2E	2F	30	31	32	33	34	35	36	37	39				53		5D	62	67	6C
3A	3B	3C	3D						3E	3F	38	40	4F	54	59	63	68			

104 Key U.S. Style Keyboard

6E	70	71	72	73	74	75	76	77	78	79	7A	7B	7C	7D	7E							
01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0F			4B	50	55	5A	5F	64	69
10	11	12	13	14	15	16	17	18	19	1A	1B	1C	2B		4C	51	56	5B	60	65	6A	
1E	1F	20	21	22	23	24	25	26	27	28	29	1D						5C	61	66		
2C	2D	2E	2F	30	31	32	33	34	35	36	37	39				53		5D	62	67	6C	
3A	3B	3C	3D						3E	3F	38	40	4F	54	59	63		68				

105 Key European Style Keyboard

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